



# TOI LOOKBOOK

SENIOR 2022

## A word from Toi

Toi is te reo Māori for Art, and our goal with this platform is to see students be inspired to take art off the wall and put it on the human form as a wearable art garment. 2022 has been our biggest year yet, with 285 fabulous garments created by over 600 young designers. We travelled to 9 regions around Aotearoa and met students from 54 schools on our photoshoot days. It is inspiring to see the bold ideas, outlandish creativity and powerful stories that inspired Toi garments. Each and every student should be very proud of what they have accomplished.

We hope you enjoy looking through 2022's top creations.



## A word from World of WearableArt

It was an absolute joy to judge the Toi 2022 entries, and to see the creativity, ingenuity and sense of fun and adventure that students had brought to their garments for this year. It is really heartening to see the enthusiasm and awareness for the Toi student wearable art competition growing every year and to see students from around Aotearoa exploring and embracing wearable art. We can see so many future WOW designers developing and are excited for what is to come.

*WOW Founder, Dame Suzie Moncrieff, and WOW Competition Director, Heather Palmer*



**MY CORRASION**, Carmel Pollock, New Zealand  
Image courtesy of World of WearableArt

# Students from across Aotearoa entering Toi were challenged to think outside of the box and be inspired by one of these design briefs created in collaboration with World of WearableArt:

## MYTHS, LEGENDS & FANTASTIC BEASTS

Since the dawn of time, humans from all cultures have passed stories down through generations. These stories became folklore, telling legends of creatures in the depths of the oceans, Gods atop mountains and mystical beings. Bring us garments inspired by myths, legends and fantastic beasts - whether the stuff of fairytales, nightmares, fantasy worlds or your weirdest, wildest imagination.

## STORIES OF THE SOUTH PACIFIC

Great wearable art tells a story, and we want to see creations that celebrate the rich culture, history and traditions of the South Pacific. In your mind's eye, journey from Aotearoa, Land of the Long White Cloud, across the Pacific to our island neighbours and friends. Think about the oceans and skies between us; what flora and fauna make it their home? Explore the world of Māori and Pasifika culture, language and taonga to make a special and considered piece of wearable art.

## OPEN

Do you march to the beat of your own drum? In this section the choice of what to make is yours - there are no rules! Dare to dream big and create with no boundaries. Think about telling a story through wearable art, and make considered choices in materials, design and construction to give voice to your message. Show us what Toi means to you!

## CITY OF THE FUTURE

The year is 2122. Or is it 4022? The choice is yours, and you are the architect of the City of the Future. Flashing lights, gleaming metals and high-tech inventions reign supreme. Where in the world is your city? Or have you set up a new civilisation at a space station run by robots or on a far-off planet? Take inspiration from sculptures, engineering and architecture and show us the futuristic cityscape of your imagination.

## LARGER THAN LIFE

What you see is not always what you get. Challenge our first impressions by creating a wearable art masterpiece that transforms, opens or changes onstage. Does it unfurl a cape? Hoist up feathered wings? Turn inside out? Reveal a hidden message? Take inspiration from fashion, art, nature, architecture and design. Think about bold colours, inventive materials and construction techniques. Be experimental, use the element of surprise and make us say WOW!

**RQP is proud to present this Toi Lookbook showcasing the top creations of 2022.**



# 1ST PLACE

## KAIEKE NGARU

OPEN

In designing Kaieke Ngaru I have tried to capture life and all that it throws at us; the struggles and difficulties that smash at us like mighty waves out at sea. But in our waka, in our understanding of who we are, where we have been and where we are going, we persevere. Through all this we are not alone in the ocean of life, we are guided by our faith, hope, and wisdom from close ones, like our ancestors navigated their journey with the assistance of 'hoe' and by the constellations of stars, sun and moon. To create this garment I used recycled fabric, corrugated cardboard, wire and a recycled yoga mat. I sought to make this outfit beautiful, signifying how all the struggles and painful experiences in our lives can beautify and strengthen us, giving us a richer, deeper character and perspective on life.

*Olivia Varley / Hamilton Christian School*





## 2ND PLACE

### THE WENDIGO

#### MYTHS LEGENDS & FANTASTIC BEASTS

The Wendigo is a fearsome creature that dwells in dark forests, preying on any human it can. Its long and matted black pelt matches its sharp claws and the animal skull that sits on its head, in replacement of its face. Moss lazily grows over the skull as the wendigos deer antlers stand tall. Its bright red eyes can spot its next victim from a mile away. No one has ever escaped a wendigo.

*Wilbur Calver / Whanganui Girls' College*





## 3RD PLACE

### THE THIRD DAY

#### OPEN

And there was evening, and there was morning—the third day.” (Genesis 1: 9-13)

My garment is based on God’s wonderful creation of Flora on the third day of creation. Each new day of creation is dependent on the prior days of creation. Flowers can’t grow without light (day 1), water and air (day 2). Even on the third day, God had to create dry ground for the plants to grow before he created the plants. Days 1-3 are creating the environment for the rest of God’s creation! It shows how everything is created for a purpose. The light, water, and air were all created for a specific purpose, to support the flowers. God also created the world to support our purpose to glorify Him through beauty.

*Irene Sun / Hamilton Christian School*





## NATIONAL FINALISTS

### CONSUMED

#### OPEN

This outfit is inspired by consumerism. nothing is made to last, products are bought to break. What's left behind is unwanted. A growing pile of trash that eventually swallows you. The consumer is consumed. Materials used: plastic mesh, toys, plastic bottles, kitchen objects, spray paint, wire, string.

*Mika Coe, Vita Lawson, Millie Crowe,  
Eleanor Thomas Moore & Maggie Thoms /  
Wellington High School*





## **FEATHERS OF FIRE** MYTHS LEGENDS & FANTASTIC BEASTS

Our design was inspired by the mythical creature, the Phoenix. We wanted to incorporate aspects of flames and feathers of this bird, while also capturing its regal elegance that makes the phoenix so popular with many cultures. We wanted to explore

different materials and textures that could make up the feathers, and give the effect of flames. The colour palette of reds, oranges and yellows represent the flames, the black to represent the ashes, from which the Phoenix is reborn, and gold to show the Phoenixes grace

and magnificence, and place it has in different cultures.

*Catherine Lagarde & Holly Popham /  
Paraparaumu College*



## ***EARTH, SKY & SEA*** **STORIES OF THE SOUTH PACIFIC**

My garment is inspired by the Tongan Islands and Aotearoa New Zealand's culture. I used colourful magazines for all the weaving to represent the earth, sky, and sea. 99% of the garment is made of magazines which have been woven around the dress.

*Ally Fellows / Paraparaumu College*



## TE NIUPEPA OPEN

My design was based on the material newspaper, this is because it was easy to manipulate and shape the way I wanted it to. As a bonus, it was also a material that was sustainable to the environment.

*Isla Fellows / Paraparaumu College*

## VOUIVRE (IPA: /VWIVB/)

### MYTHS LEGENDS & FANTASTIC BEASTS

Inspired by the raw materials, silver foil used on stage as a dance floor became scales that invoke armour. The red tulle spine forms a vibrant contrast against the hard exterior, bringing vitality and power to the monochromatic design. I was interested in scales and spines, and wanted to explore their sculptural potential, using repurposed materials.

Silver foil, recycled posters, tulle.

*Kate Briscoe / Wellington High School*



## BEYOND THE WAVES

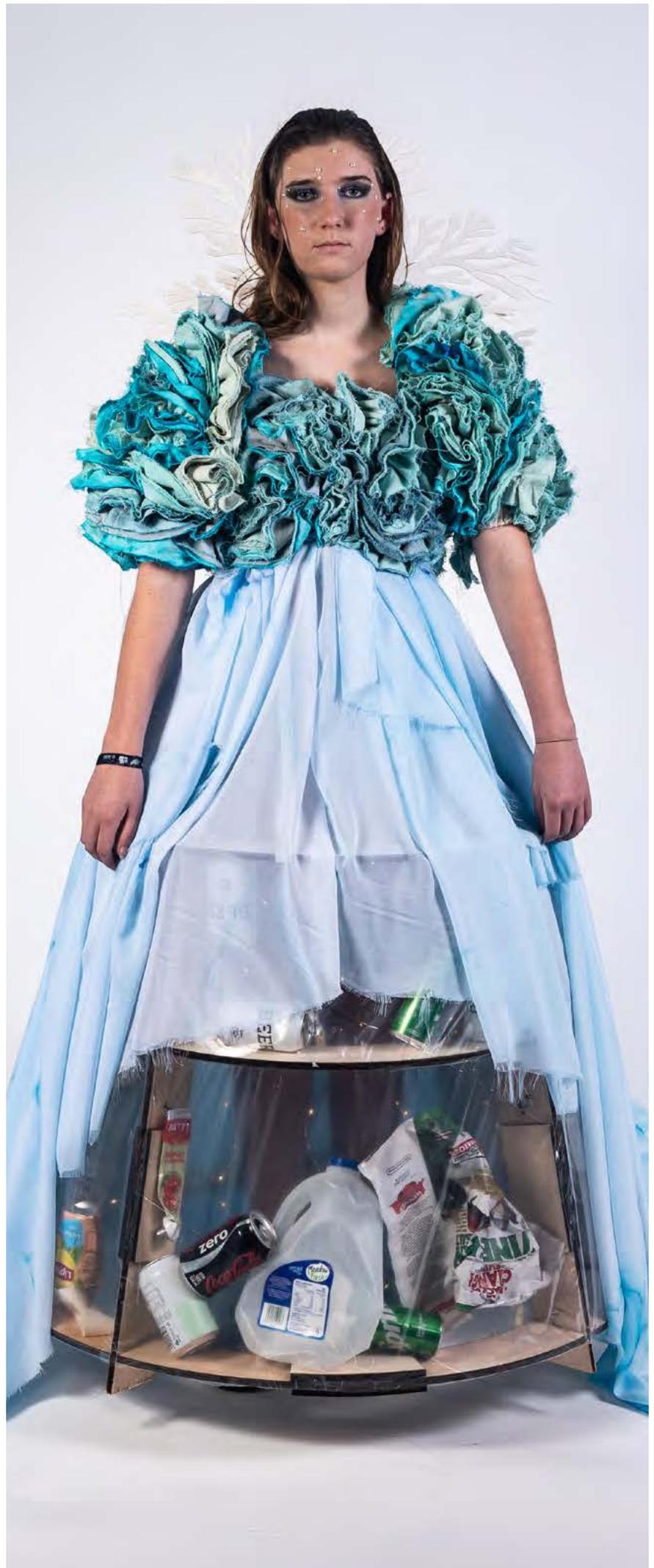
### OPEN

Do you ever think about the ocean, the blue hues, the waves, the sun is nice right? Do you ever think about what goes on beyond the wave? Trash litters the expanse of the ocean, trapping and killing aquatic life. Islands of plastic floating through the seas and polluting our oceans.

The bodice of our design represents the waves of the ocean with the different shades of blue. All the fabric used was scrap and dead stock, and food colouring was used to dye the fabric making it non toxic/chemical free. The skirt represents the water movement of the ocean.

The crinoline is the structured part of our garment, it is filled with trash and hidden under the skirt representing that the trash isn't acknowledged and is hiding all throughout oceans. Everyone thinks the ocean is beautiful and natural, though pollution hides beyond the waves. So let's make change and protect the natural beauty and habitat that is our oceans.

*Lily Cannon & Madhurima Choudhary /  
Henderson High School*



## MIYAMOTO MUSASHI

### MYTHS LEGENDS & FANTASTIC BEASTS

The legend of the worlds greatest Samurai Miyamoto Musashi. He killed over one hundred men in one night, his enemies called him Sairentosurasshā. This translates to "the silent slasher." He would duel Warfans, the legendary fans of Kyoshi. His whole family were slaughtered by the Sha Li clan and he vows to find them until he has his vengeance.

*Liam Gore / Pakuranga College*



## BERNINA'S CHOICE AWARD

### *FERNPELT THE WARRIOR OF CATS*

#### MYTHS LEGENDS & FANTASTIC BEASTS

FernPelts is inspired by the book series *Warrior Cats*. He is a character I made a couple years ago through drawings, imagine him living in a more mystical version of the New Zealand bush. He is meant to be a humanoid cat that emerged straight from nature. He is young and clever and lives off eating wild mushrooms. Toadstools are FernPelts chocolate!

*Kassie Geerlings / Taranaki Diocesan*



# SUSTAINABLE GARMENT AWARD

Awarded to a garment that uses 75% +  
recycled/repurposed materials

## TE NIUPEPA

Materials: Newspaper

Isla Fellows / Paraparaumu College



## WOW INSPIRATION AWARD

Awarded to a garment that the judges feel best encapsulates the WOW spirit of creativity, innovation and giving it a go

### CONSUMED

*Mika Coe, Vita Lawson, Millie Crowe,  
Eleanor Thomas Moore & Maggie Thoms /  
Wellington High School*



# BEST INTERPRETATION OF DESIGN BRIEF

## FEATHERS OF FIRE

### MYTHS LEGENDS & FANTASTIC BEASTS

*Catherine Lagarde & Holly Popham /  
Paraparaumu College*



## EARTH, SKY & SEA

### STORIES OF THE SOUTH PACIFIC

*Ally Fellows / Paraparaumu College*



**Congratulations to  
our regional Senior  
STAR OF THE NIGHT  
winners from around  
Aotearoa**

**AUCKLAND  
NIGHT CRAWLER**

*Caitlin Rushton, Brooke Murphy, Lila  
Davies & Dominique Pascual / Avondale  
College*



**WAIKATO  
KAIEKE NGARU**

*Olivia Varley / Hamilton  
Christian School*



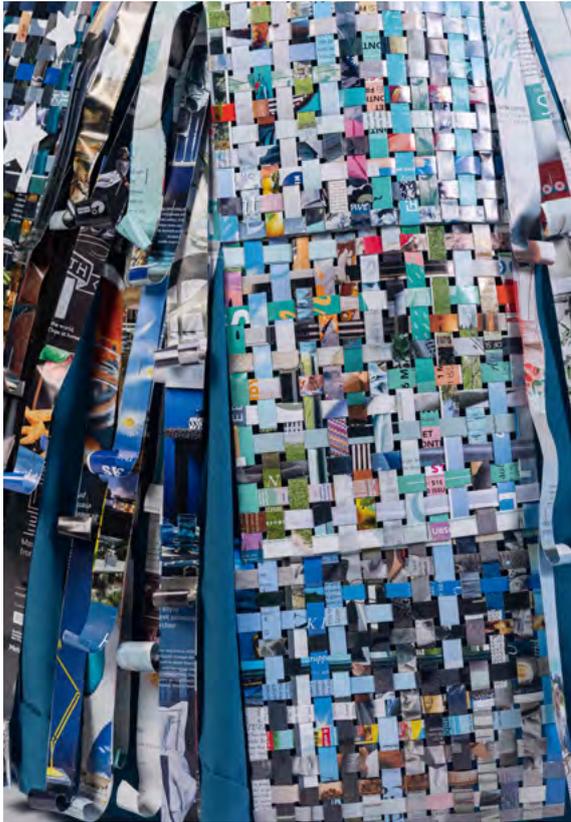
# MANAWATŪ WALL FLOWER

Ruby Thomson / Whanganui Girls' College



**WELLINGTON**  
**EARTH, SKY, SEA**

*Ally Fellows / Paraparaumu College*



**NELSON**  
**POSY ROUGE**

*Fritha Johnston / Waimea College*





A HUGE THANK YOU TO OUR PARTNERS THAT MAKE TOI POSSIBLE

