LITEPAPER

Version 1.0.0

Table of Content:

1. Introduction

Solamon's key is an assemblage of digital collectibles, existing on the Solana blockchain. Our mission is to create not just a collection of NFTs, but a whole ecosystem built around the Solamon's Key universe.

Putting quality over quantity, we want our ecosystem to circuit around quality art, as well as offering utility in the form of 3D characters, a play-to-earn game and last but not least, a community DAO.

2. The Primary Key Collection

The Primary Key Collection consists of 8,888 algorithmically generated NFTs. Each of these NFTs is unique and separated in to one of two divisions: Angels or Demons. There are a total of 4,444 angels and 4,444 demons in circulation.

In order to incentivize holding, we have several rewards planned in the form of airdrops, merch and lastly, the opportunity to use The Greater Key.
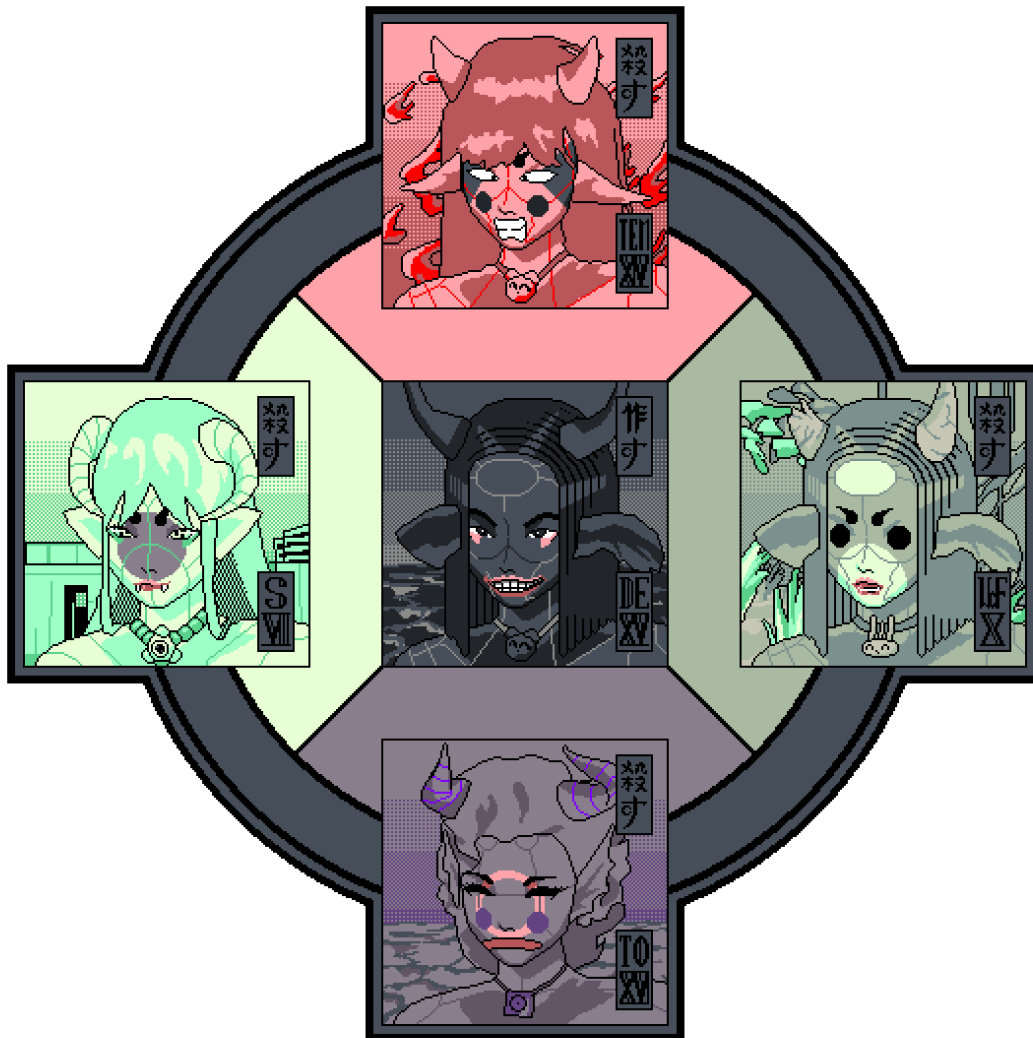
3. The Greater Key

In the second phase of the project: The Greater Key, holders will have the ability to burn their NFTs in exchange for a 3D NFT character: a Greater Spirit. The only way a Greater Spirit can be minted, is for holders to burn at least one Angel and one Demon. By burning their NFTs on our website, the Primary door closes, for the Greater door to open.

This 3D NFT character can be utilized in our upcoming play-to-earn game, as well as the rest of the metaverse. Since holders need to burn at least one Angel and one Demon to mint a Greater Spirit, this will limit the overall amount of collectibles in the ecosystem. Apart from providing unique utility, this will also make Salomon's Key a project of deflationary caliber.
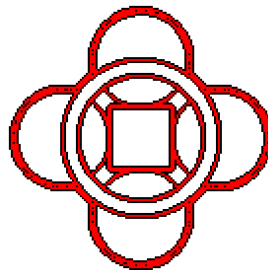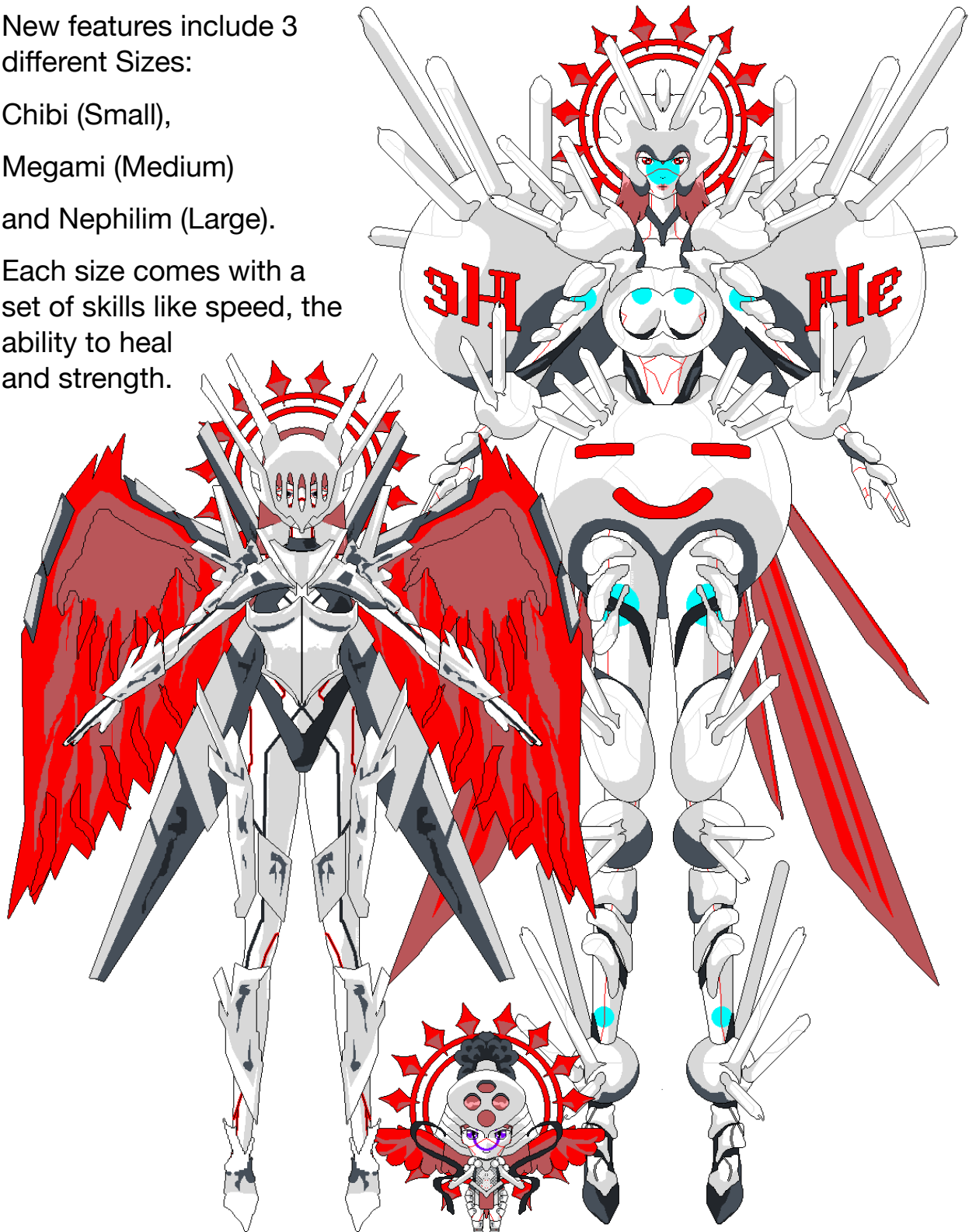
3.1. New Attributes

New features include 3 different Sizes:

Chibi (Small),

Megami (Medium)

and Nephilim (Large).

Each size comes with a set of skills like speed, the ability to heal and strength.

4. The Game

In the third phase of our project, we will release an exciting, team based play-to-earn game. This game will combine team based game dynamics (think *League Of Legends*) with the groundbreaking technology behind NFTs.

Holding a Greater Spirit will allow community members to participate in the game. Participants will have the ability to collect rewards, earn upgrades and engage in tournaments and competitions.

In the second phase of the project, a much more detailed whitepaper regarding the game will be released. This will include all of the gameplay features that the community will have voted on.
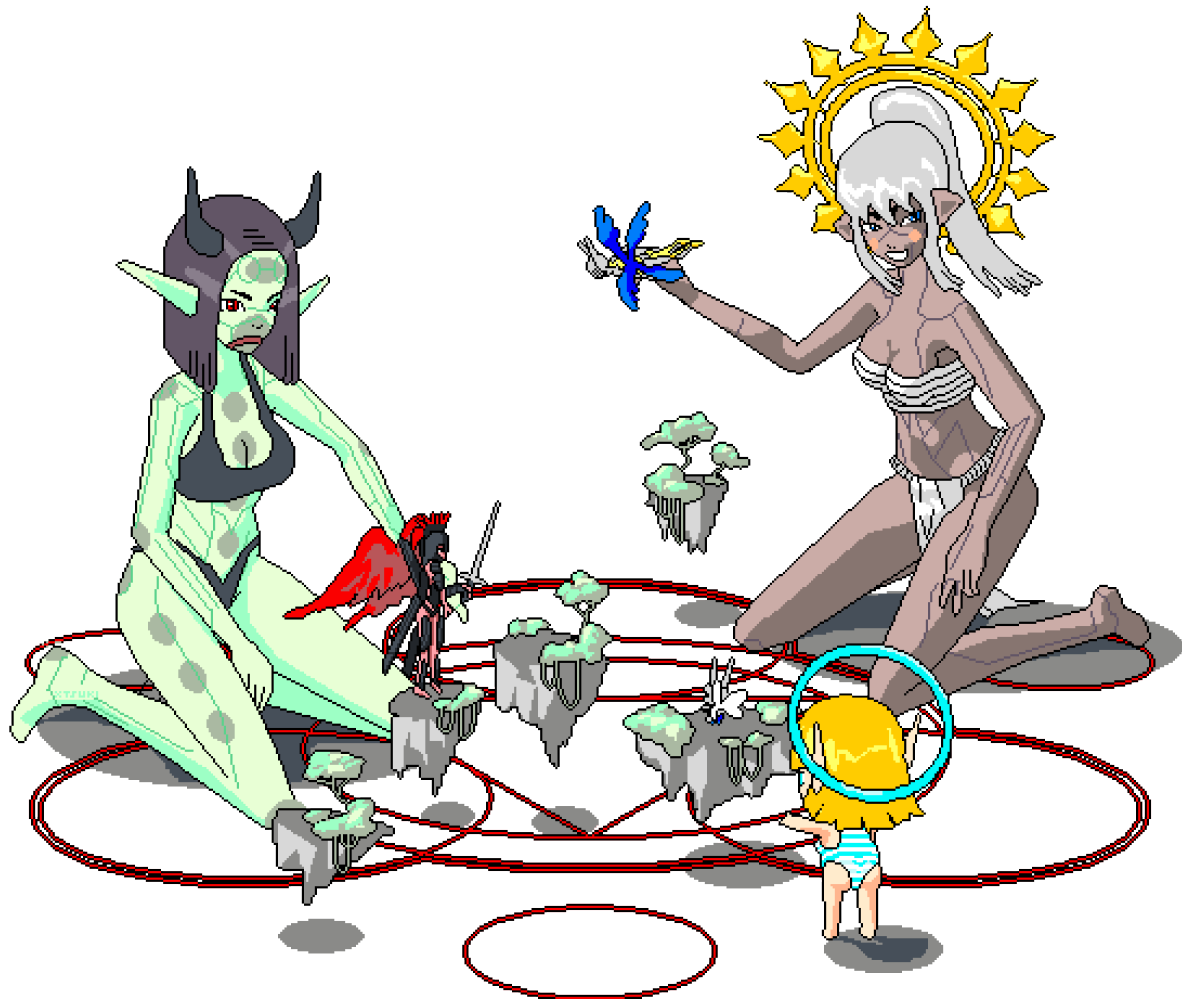
5. Community Building

We believe that building a strong community is essential in making Solamon's Key a success. Rather than solely focusing on increasing the discord numbers, our time and resources are centered around building a qualitative and engaged core community, before scaling our marketing campaign.

We will frequently host giveaways, AMAs and involve the community in the creative process of building our NFTs. We will also build custom NFTs not only for influencers, but for committed community members as well.
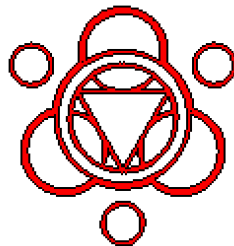
6. Community DAO

A DAO, or decentralized autonomous organization, is a business structure where control is spread out rather than hierarchical. DAOs are organized using smart contracts, with participants using governance tokens to vote on certain topics.

By setting up a Community DAO, we seek to involve the community in the decision making process for our game. Although the structure and main features of the game are already decided upon, we want to make the community vote on topics like weapons, sceneries and character names.
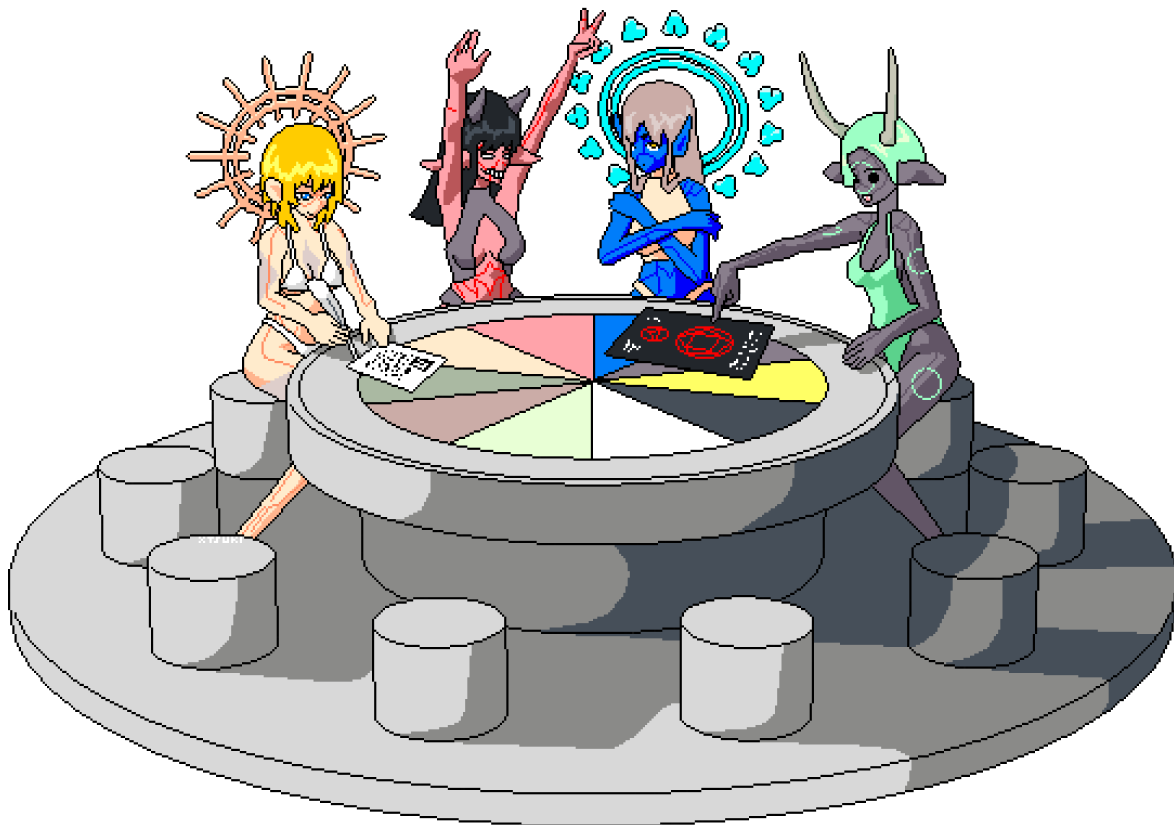
7. Roadmap

PHASE 1

Website launch

Social media launch

Presale whitelist contest

Primary key presale

Primary key mint

Phase 2

Listing on secondary marketplaces

Rarity analysis on HowRare.is

Airdrops for early supporters and holders

Community DAO set-up

Community vote on in-game features

Game whitepaper release

Greater key mint open

Phase 3

Alpha testing game

Game official soundtrack and album release

Beta testing game

Merchandise drop and giveaway

Game release

Giveaways for early adopters and Roadmap update