Payroll Release Notes

Recent Updates 8/26/2022

GREENSHADES ONLINE PAYROLL

New Feature - New Pay Run Type: Adjustment Pay Runs (Initial Rollout)

Feature Description: In the Greenshades online Payroll module, Adjustment Pay Runs are used to remediate mistakes or make changes to the results of an already submitted and processed pay run. Adjustments are a very standard operation for payroll practitioners as payrolls are not always perfect. There are many scenarios and types of mistakes that these practitioners may need to address. The goal of this tool is to provide users a clear and comprehensive way to make these very important, and potentially complex, amendments. The process that Greenshades uses to approach these problems is to allow a user to start by finding their historical pay run that they expect requires changes. The tool will help the user determine if an Adjustment Pay Run is indeed the right avenue for correction. Assuming it is, the tool will create a new pay run that is populated with the inputs of the selected source pay run. At this point, you can imagine the problem being "As a payroll practitioner, I wish that I entered X instead of Y before submitting the original pay run, so that my employees were paid as intended". As such, the user will be tasked with making changes to the values of the original pay run and turning them into what they wish were entered the first time. After entering these new values, Greenshades' intelligent pay run calculations will determine the earnings, benefits, deductions, arrears, and tax differences between the original run and this new Adjustment Pay Run. Upon pay run submission, resulting net checks (positive or negative), and future arrearages, will be generated for the affected employees. The most important idea to keep in mind when using this tool is to always remember to enter the values that you "wish" you had in the first place and let Greenshades do the rest.

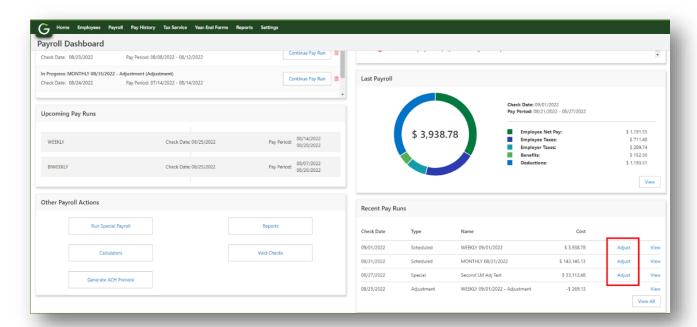
• Key Feature Information:

- Employees who were NOT included in the original pay run that you have chosen to adjust, cannot be added to the adjustment run (refer to What this tool is not).
- o Tax overrides will **NOT** be pulled from the original pay run into an *Adjustment Pay Run*.
- YTD tax auto adjustments are calculated at the time that this amendment pay run is started. This means that if the tax auto adjust may be triggered from amounts that were 'accrued' on pay runs that took place after the pay run that is being adjusted. The resulting Auto Adjustment will appear on the Adjustment Pay run.
- It is not advisable to pull employees into an Adjustment Pay Run if they do not actually require an adjustment be made. This can cause unintended consequences from recalculations (i.e. Tax override will not be accounted for, tax auto adjustments may

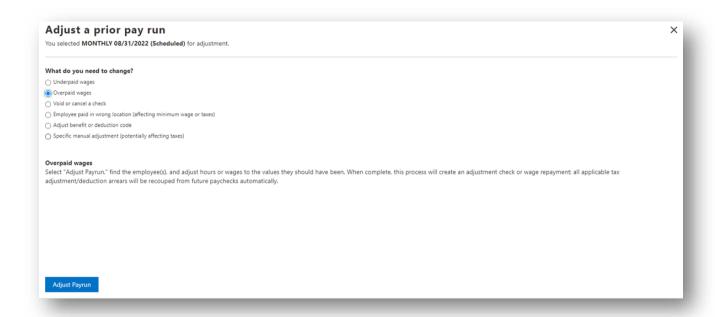
- trigger, accidental edits could be performed, etc.). Even if there were no resulting changes, and no other issues occurred, those employees would still be distributed a \$0 check, which will inevitably confusion Employees and potentially lead to inconsistent reporting.
- Garnishments cannot be "edited" in an Adjustment Pay Run, just as they cannot be in the standard pay run wizard. They will still recalculate based on changes to earnings or employee disposable income.
- Pay Runs or checks that were voided cannot be adjusted
- Adjustments can be made up to the start of the current calendar year. You may not adjust pay runs from prior years.
- What this tool is: The tool is best positioned to amend the following mistakes (as well as some others not mentioned):
 - Employee(s) was overpaid
 - Employee(s)was paid in the wrong location
 - Employee(s) was paid via incorrect earning codes
 - o Employee(s) were paid, and therefore taxed, against the wrong location
 - Employee(s) were assigned incorrect deduction / benefit codes or deduction / benefit amounts
 - Employee(s) were included in a pay run that should not have been
- What this tool is not: This tool is incredibly useful to remediate individual pay run based errors. However, it does not meet every use case. Consider the below as situations where this tool may not be the correct solution alongside the options to consider:
 - Scenario: Employee(s) were underpaid or not included in a prior pay run
 - Proposed Solution: Create a Special Pay Run and include the missed employees or add the additional earnings that were not included in prior runs
 - Scenario: Looking to edit, remove, or add a tax that was not pulled in the original run and is NOT a result of other changes in the adjustments (i.e. location changes)
 - Proposed Solution: This tool should not be used to adjust specific taxes or tax amounts. Taxes can and will change based on resulting input changes, but the tool is not meant to edit the resulting taxes into the numbers the user desired. This practice is typically advised against, but in rare scenarios the client should contact support for assistance via the Manual Transactions Tool
 - Scenario: Making subject wage adjustments at quarter end

- Proposed Solution: Contact Support for assistance. The representatives can
 utilize the Manual Transactions Tool or request next level support assistance.
- Will I, as the reader, benefit from this feature?
 - If you have a business that often receives last minute, or post pay run timesheet submissions (i.e. staffing)
 - If you have complicated benefits or deductions and / or tiered models that require great attention (these setups are more prone to mistakes)
 - If you have a commission-based businesses or sales models that will pay monies in advance and need to remediate later
- Who can use this feature? This will be rolled out to pilot clients for a short period. The full rollout will be dependent on received feedback or required changes. Upon request, this feature can be turned on for your workspace at any time.

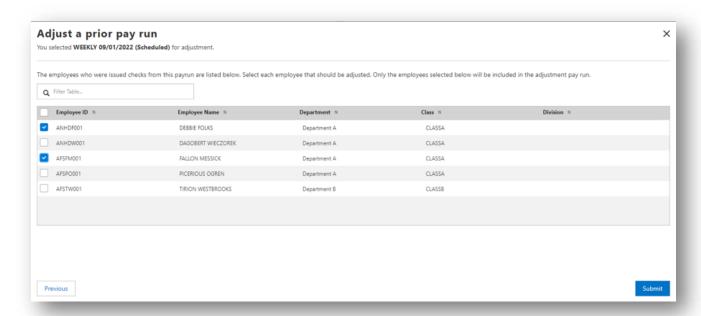
Starting an Adjustment Pay Run:



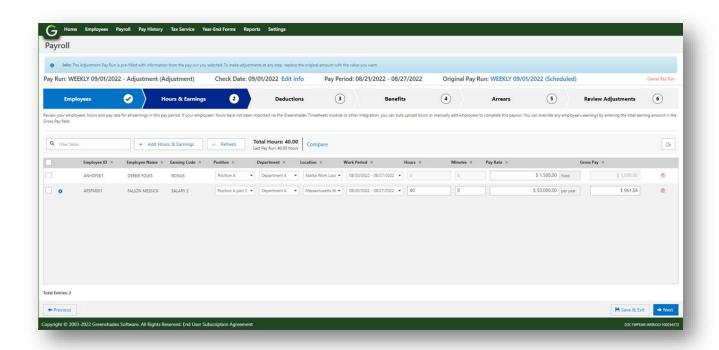
The Adjustment Triage Step:



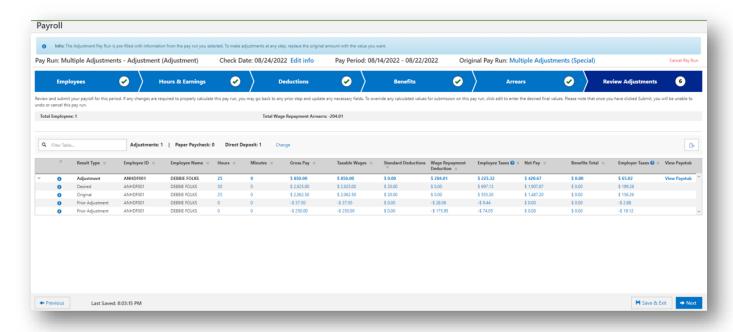
Selecting the Employees to include in the Adjustment:



Adjustment Pay Run - Hours & Earnings Step:



Adjustment Pay Run – Review:



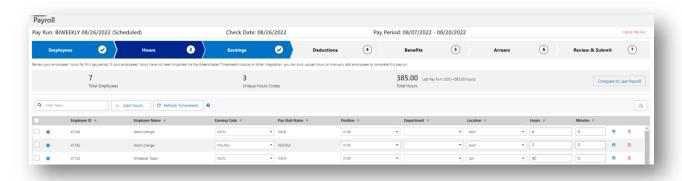
Navigation:

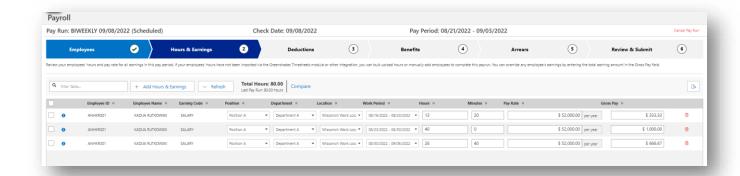
Adjustment Pay Run: Greenshadesonline.com > Payroll Tab >Recent Pay Runs >Adjust

Enhanced Feature - Pay Run Wizard: Combined Hours & Earnings (Initial Rollout)

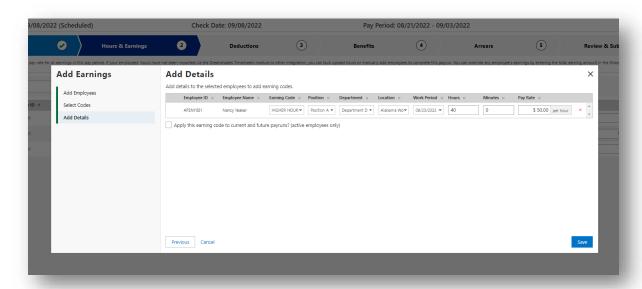
- Feature Description: With the goal of creating a more fluid and comprehensive Pay Run
 Experience, Greenshades has combined the Hours and Earnings stages of the Pay Run Wizard.
 The user interface and imports have all been updated to operate via a single page or import
 respectively
- **Key Feature Information:** This combined view will be the new standard for the product moving forward. That said, for the coming months, Greenshades will continue to support the ability to import this data in the historical format of Hours and Earnings as separate files. Once the change has gone live, if this separation is required to maintain smooth operation for your business, you may request to keep the separated import option. In addition, this change has added some other improvements found below
 - Active clients that receive this combined functionality will be provided both separated and combined import options at first
 - All newly onboarded clients will be provided the combined Hours & Earnings functionality / import only
 - One row in the interface no longer implies one employee. Each row in the new wizard will indicate a single work week (7 days)
 - The Hours compare tool has been visually reworked
- Will I, as the reader, benefit from this feature?
 - All clients should benefit from this change as the new functionality will present a more fluid and straightforward management of employee hours / earnings.
 - This change is specifically impactful for users looking to import a single file for Hours & Earnings or clients that are accustomed to managing this data in one place or table (common in many other HCM systems)
- Who can use this feature? This will be rolled out to pilot clients for a short period. The full
 rollout will be dependent on received feedback or required changes. Upon request, this feature
 can be turned on for your workspace at any time.

Standard Hours Step (separated from earnings):





Adding earnings via the new Hours & Earnings combination:



Navigation:

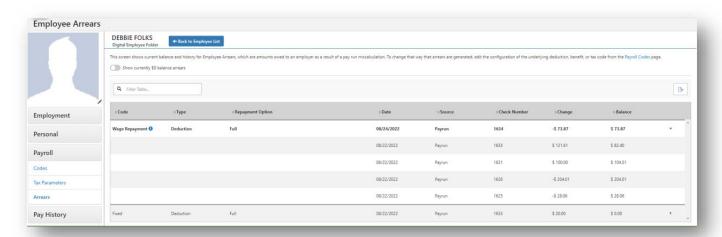
Combined Hours & Earnings Step: Payroll Tab > Open Pay Run > Hours & Earnings

New Page - Employee Information: Payroll Arrears Page (Initial Rollout)

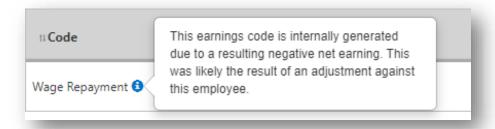
- **Feature Description:** A new page has been added to the employee card to view arrears balances and their history of changes. This page is for informational and viewing purposes only. Its need is primarily a result of the Wage Repayment Arrears that will surface via negative net earnings submitted by an *Adjustment Pay Run*.
- **Key Feature Information:** This page accessible at a per employee view. As a result, this page will not replace arrears reports for the purpose of reviewing arrears across the entire Workspace / Company.

- Will I, as the reader, benefit from this feature? All clients can benefit from this page since it is not a change to functionality, but a new page that will assist in making arrear information more visible and well understood
- Who can use this feature? This will be rolled out to pilot clients for a short period. The full rollout will be dependent on received feedback or required changes. Upon request, this feature can be turned on for your workspace at any time.

New Arrears Page:



Wage Repayment Help Text:



Navigation:

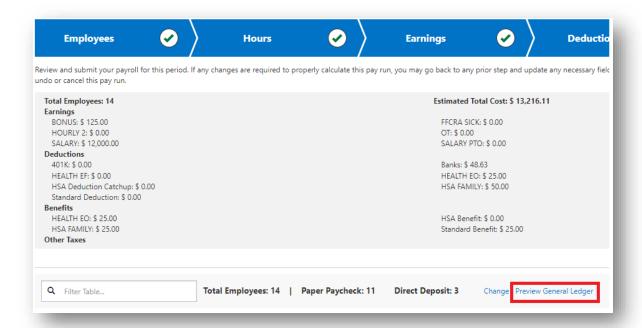
Payroll Arrears Page: Greenshadesonline.com > Employees Tab > Select an Employee > Payroll > Arrears

New Feature - Pay Run Wizard: Show GL Preview at the Review and Submit step

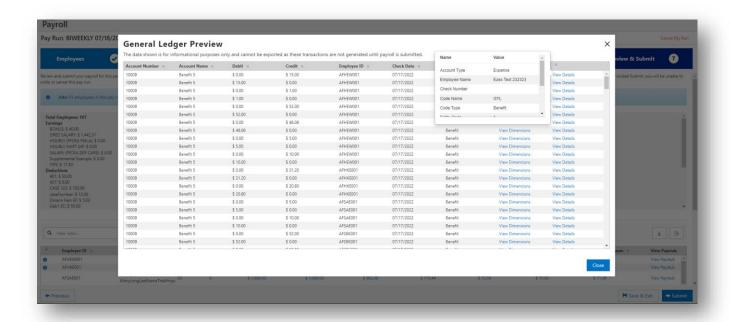
• **Feature Description:** A new option has been added to the *Review and Submit* step of the Pay Run wizard to allow users to see the GL transactions that will be produced from completing the current Pay Run. Clicking the link Labeled "Preview General Ledger" will present users with all pending GL transactions so that they can review and confirm that the transactions data, as well as their current account mappings, are correct before submitting the Pay Run.

- **Key Feature Information:** Note that there is intentionally no ability to download or export this information since these transactions have NOT actually occurred until after payroll submission. Exporting this data before actual creation would lead to falsified and incorrect accounting.
- Will I, as the reader, benefit from this feature? All clients that Utilize the Greenshades General Ledger post pay run can and should benefit from this feature. It is advised for your practitioner to review these transactions before the submission of every pay run
- Who can use this feature? This feature is live for all clients

Accessing the General Ledger Preview:



The General Ledger Preview:



Navigation:

General Ledger Preview: Greenshadesonline.com > Payroll > Open Pay Run > Review & Submit > Preview General Ledger

Recent Updates 8/3/2022

GREENSHADES ONLINE PAYROLL

New Feature - New Employee Fields: Custom Fields

- Feature Description: The list of standard employment information is important for all Greenshades clients; however, these fields do not provide any flexibility in the form of custom identification to meet client specific business needs. Many clients require information such as: Company specific IDs, noteworthy dates, operational qualifiers, and more that are very specific to their own operations that would not be useful to other Greenshades clients. To provide these clients a more personalized employee set up experience that can solve this explained pain point, we are introducing Custom Fields. These fields will provide clients the ability to define their own list of identifiers that directly relate to all, or even a subset, of their employees. The fields will serve as way for our clients to define a level of employee identification beyond standard HCM qualifiers.
- Additional Information: Custom Fields, by nature of them being client specific, are used as identifiers for informational purposes only. These fields are not meant to be controllers or

inputs for Greenshades products. Moreover, this feature should **not** be thought of as a "one size fits all" solution for adding to the data types that Greenshades maintains and supports. The below pieces of information will assist in creating a better definition of what these fields are used for:

Common use cases for Custom Fields:

- Maintaining Unique company IDs
- Tracking important employee level dates (i.e. tenure)
- Adding additional contact information (i.e. phone numbers or addresses)
- Assigning business specific notations for employee achievements, operations, or feats

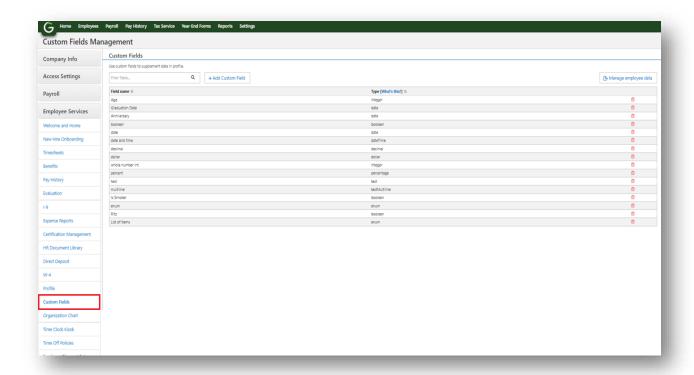
How Custom Fields are managed:

- Custom Fields are a function of Greenshades Online (GO) and are controlled at the client Administrator level
- Custom Fields are not controlled by or viewable at the employee level or via Green Employee (GE)
- The Custom Field's value assigned against their employees can be managed in bulk or one at a time through the Custom Fields settings or in the employee profile

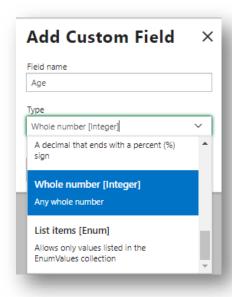
Reporting on Custom Fields:

- HR or Payroll level Reports will NOT automatically pull in Custom Fields as additional columns
- Reporting will be expanded on a one-by-one basis, or as requested, to have these new fields as an included set of data points
- Who will benefit from this feature? Any client, payroll or not, that is looking to expand their employee information with additional dates, IDs, or other piece of information about the EEs employment
- Who can use this feature? This will be rolled out to early access clients for a short period. The
 full rollout will be dependent on received feedback or required changes. Upon request, this
 feature can be turned on for your workspace at any time.

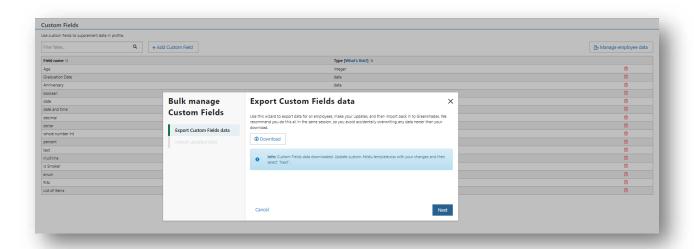
New Custom Fields Page:

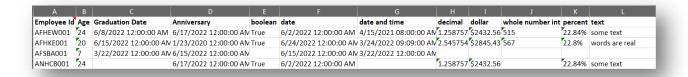


Setting up a new custom field:

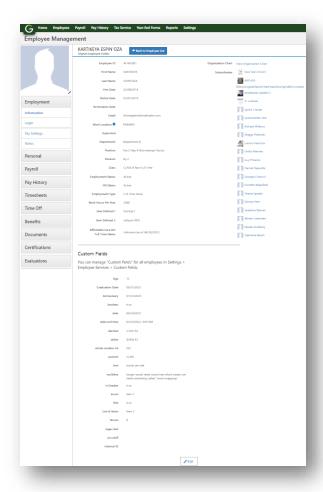


Managing Assignments:





<u>Custom Fields inside the Employee Information section:</u>



Navigation:

Custom Fields Setup / Settings: Greenshadesonline.com > Settings Tab > Employee Services > Custom Fields

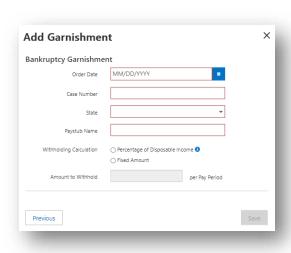
Custom Fields Individual Employee Management: Greenshadesonline.com > Employees Tab > Employment > Information

Enhanced Feature – New Payroll Settings: Expanded Garnishments Options

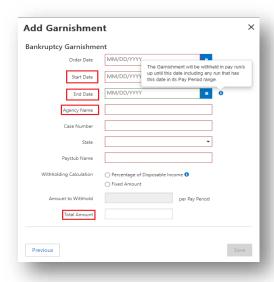
- Background: Payroll client's required additional qualifiers and rules to properly handle
 Garnishment orders. Up until now the Greenshades solution supported basic functionality but
 could benefit from additional fields to control the way clients can start, stop, and identify
 Garnishment orders against their EEs.
- What's new? The below fields have been added to expand our Garnishment functionality:
 - Start Date (Required): This date will be used to determine when payrolls will start to include the Garnishment against the EE.

- End date of Garnishment (Optional): New option to stop the Garnishment after a
 desired point in time (day).
- Agency Name (Required): Identifier to track the federal agency who issued the Garnishment.
- Total Amount (Optional): The summed amount to collect before the Garnishment is stopped. This halt will take priority over end date.
- Note: The above options have been added to all Garnishment types. The one exception is that Total Amount has not added to Child Support as it is not applicable.

Previously: Bankruptcy Garnishments Setup:



Now: Bankruptcy Garnishments Setup:





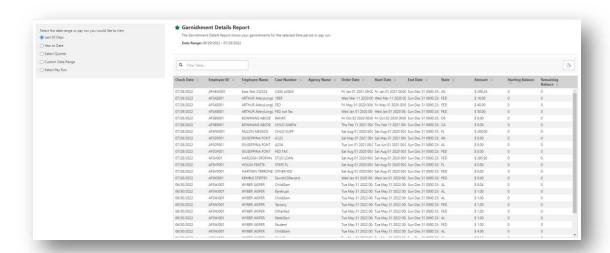
Navigation:

Garnishment Assignments: Greenshadesonline.com > Employees > Select an Employee > Payroll Section > Codes > Garnishments Section > Add Garnishment or Edit existing Garnishment

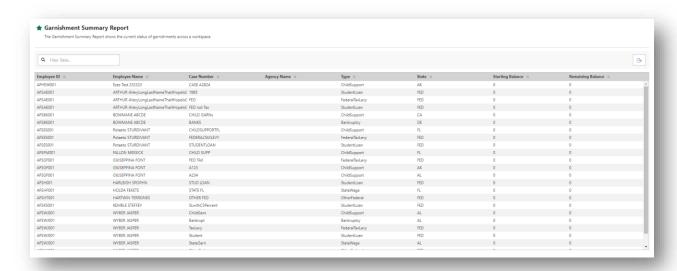
Enhanced Feature – New Garnishments Details and Updated Summary Reports

- Background: Garnishments maintained very minimal reporting information against them and
 the options to view their data was limited. The Garnishment withholding themselves could be
 tracked on a transactional basis, but not at a summary level across all Employees. Importantly,
 users did not have a summary level of data to show requesting parties the targeted totals and
 remaining amounts of the Garnishment.
- What's new? With the addition of the new Garnishment fields, new and updated reports have been made available for all users. The product now supports a detailed report to show Garnishments at a transactional level (Details Report) and to show them a summary of their current state across all their EEs in the system ("Summary Report"). Lastly, the employee code setup view will show the remaining balance for Garnishments with targeted "Total amounts".

Garnishments Details Report (UPDATED):



Garnishments Summary Report (NEW):



Navigation:

View the Garnishment Reports: Greenshadesonline.com > Reports > Garnishment Details Report or Garnishments Summary Report

GREENSHADES ONLINE PAYROLL

New Feature - New Admin Access Level: Limited Payroll Admins

• **Feature Description:** A new admin level, known as a Limited Payroll Admin, will provide the user the ability to manage and run payroll in a restricted format for only their assigned subset of employees. These Admins are limited, which by Greenshades definition, indicates that they will not have access to change larger workspace level settings or view the information of employees outside of their assignment. The assignment of specific employees will be at a group level, which is defined by a variety of category options (i.e. department, position, location, etc.).

• Limited Payroll Admin access to each module of Greenshades Online:

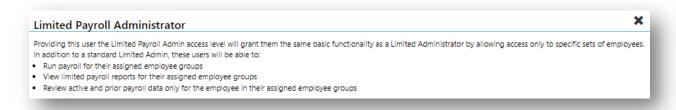
- Setting controls:
 - Will **not** have access to workspace level control settings (i.e. *Company information* and *Access Settings*)
 - Will **not** be able to change workspace level Payroll settings (i.e. code settings, GL mappings, Schedule settings)
 - o Will be able to configure certain employee settings for employees that they manage
 - Will be able to manage notifications
- Employee controls:
 - Will be able to edit personal and employment information about employees that they have been given access to
 - Will **not** be able to add or remove employees
 - Will be able to manage employee level code controls for employees that they have access to
 - Will be able to manage other HR functions, however these modules access can be refined during the admin setup
- Payroll controls:
 - Will be able to create scheduled, special or adjustment level pay runs for all employees that they have been given access to
 - Will **not** be able to create pay runs for employees outside of their access
 - Will only possess the ability to operate current and / or completed pay runs where they have access to all the employee groups in the run at minimum
 - Will not possess the ability to operate current and / or completed pay runs where they have access to only specific employees from that run
 - Will only possess the ability to void checks for employees that their employee group has given them access to
 - Will only possess the ability to Generate ACH files, print pay registers, and perform other post pay run actions for employees that their employee group has given them access to
 - Will only see payroll errors in the "Warnings Requiring Your Attention" widget for employees that their employee group has given them access to
- Reporting controls:
 - Will be able to run payroll reporting for all employees that they have access to, even if they did not personally run the pay run that produced those results

 Will **not** be able to report on, or see the data, of employees that they do not have access to, even if their employees shared a run with other employees outside of their control

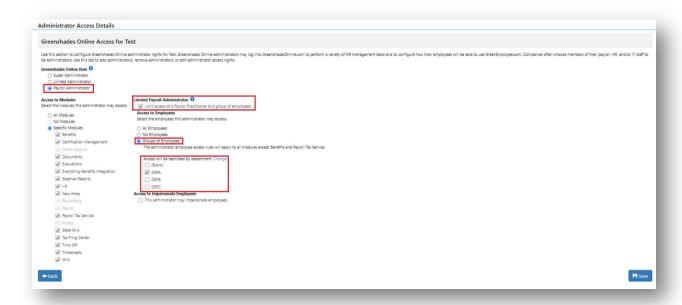
Who will benefit from this feature?

- Payroll clients that need split their pay runs across multiple practitioners.
- Payroll clients that want to run confidential payrolls.
- Payroll clients that would like to restrict their payroll practitioners from accessing higher level functions (i.e. settings, quarterly reports, and more)
- Who can use this feature? This will be rolled out to early access clients for a short period. The
 full rollout will be dependent on received feedback or required changes. Upon request, this
 feature can be turned on for your workspace at any time.

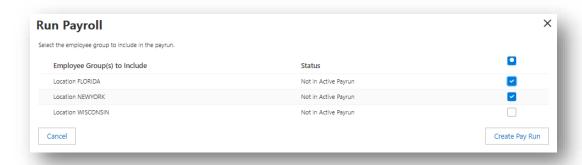
Defining Limited Payroll Admins:



Limited Payroll Admin Setup:



Creating a Pay Run as a Limited Payroll Admin:



Comparing limited and non-limited admins:

	Payroll Administrator	Limited Payroll Administrator
Payroll: Active / completed Pay Runs and Reports	Full access to all Employees	Granted full access for associated groups
Payroll: Process, submit, review, report on, file ACH, deposit checks against, and maintain the general ledger pay runs	Full access to all Employees	Limited access to managed Employees
Employee Tab: Payroll Codes and Tax Parameters	Full access to all Employees	Limited access to managed Employees
Workspace Settings: Company Info	Full Access	Not Applicable
Workspace Settings: Employee, Tax, and Notification options	Changes affect all employees	Settings options will be determined by the enabled modules Limited access to managed Employees when module is available
Workspace Settings: Payroll Settings (i.e. code management, general ledger mapping, and schedule management)	All HR and Payroll level settings	Not Applicable

Navigation:

Admin Access Settings: Greenshadesonline.com > Settings > Access Settings > Administrator Access > Access Control > Add / Edit Administrator

New Feature – General Ledger: Suspense Accounts

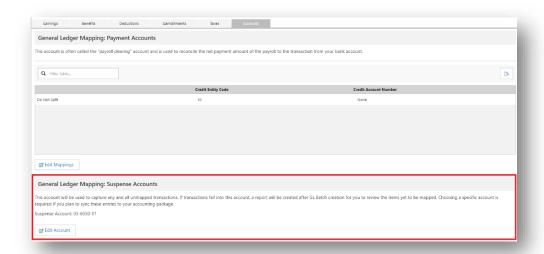
• **Feature Description:** As a payroll practitioner or accountant, setting up your General Ledger to be correctly mapped and balanced is an incredibly important function. When a payroll is completed, and it's generated General Ledger batch reveals an unbalance set of transactions

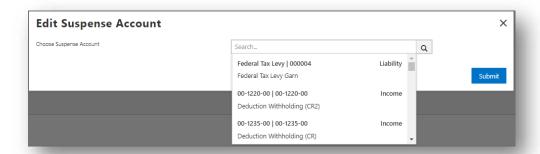
between debits and credits, it is very likely that something is wrong with your GL setup / mapping assignments. Previously, in the Greenshades GL functionality, there was no clear way to understand which transactions caused this to happen. To assist clients that run into these scenarios, a new General Ledger Feature and account type known as a "Suspense Account" has been added to the GL offering. This account works essentially as a "lost transactions" bin. It will be used to collect all GL transactions that did not fall into another account as defined by the users GL mappings. This new account will also be accompanied by the new "Suspense Transactions Details" report that will show the users each of the transactions that fell into the Suspense account and therefore were not for in other mappings.

Key Takeaways:

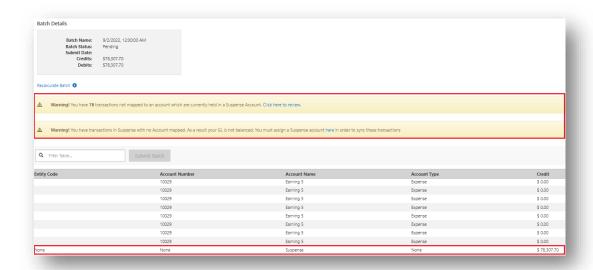
- 1. Moving forward your general ledger will *never* have a batch that results in different Debits and Credits since all unmapped transactions will now fall into the suspense account.
- 2. You will now have a standard function and reviewable reported of all unmapped transactions through their Suspense Account.
- 3. You will **not** be required to assign an actual ledger account against the new suspense account. However, completing this process is highly recommended. If utilizing our syncing products, you will not be able to "Sync" transactions that fell into the Suspense account unless you have assigned a ledger Account. Failing to do so will restrict syncing as long as these unmapped transactions exist.

Suspense Account – Account assignment:

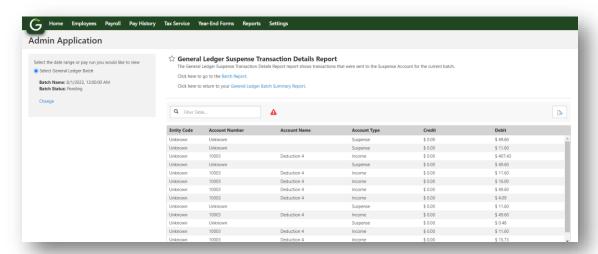




Reviewing Suspense Account transactions in Post Pay Batch review:



Suspense Account Transactions Details Report:



Navigation:

Suspense Account Assignment: Greenshadesonline.com > Settings > Payroll > General Ledger > Accounts > General Ledger Mapping: Suspense Accounts

General Ledger Batch Review: Greenshadesonline.com > Payroll > View Prior Pay Run > Review Batch (under the General Ledger Section)

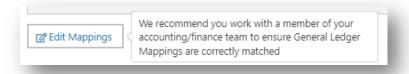
Suspense Account Report: Greenshadesonline.com > Reports > Suspense Account Transactions Details Report

Enhanced Feature - General Ledger: Improved Text

- Background: General Ledger setup can be a complicated process for clients. Knowing this, we stated looking for areas to improve the information we provide in the product. We understand that contextual descriptions and warnings are important and can help you through the process.
- What's new? Small information changes are being to the General Ledger screens to help better guide clients through the General Ledger mapping process. The released changes are as follows:
 - 1. The General Ledger informational banner has been revised to better explain the mapping process



2. The "Edit Mappings" button will notify the user of its functionality upon hover over



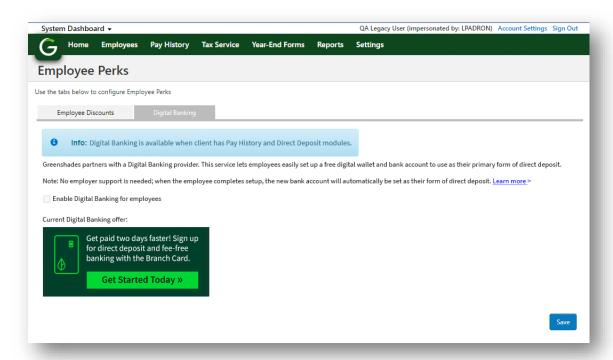
Navigation:

General Ledger Mapping Screens: Greenshadesonline.com > Settings > Payroll > General Ledger

New Feature – Employee Direct Deposit: Branch On / Off Setting

- Background: All employees of clients that utilize our direct deposit module currently have
 access to our Branch integration. This enables an employee to instantly setup a Branch account
 and connect it as a Greenshades DD account through only a few clicks. Once the account is
 created the employee will have access to a free digital bank and the ability to receive funds up
 to 2 days faster than standard DD.
 - We understand that some of our clients would like to control their employee's access to the Branch integration. This could be due to other third party partnerships, misunderstanding of the Branch offering, or other unknown factors to Greenshades.
- What's new? To empower our employers with the desired control over the offerings presented
 to their employees, a workspace level setting has been added to the Employee Perks settings as
 a new tab called "Digital Banking". Here you will have the ability to:
 - 1. Turn the Branch integration on or off for all employees at anytime
 - 2. Clients can <u>Learn More</u> about Branch and what the integration can offer for your employees

New Digital Banking Settings:



Navigation:

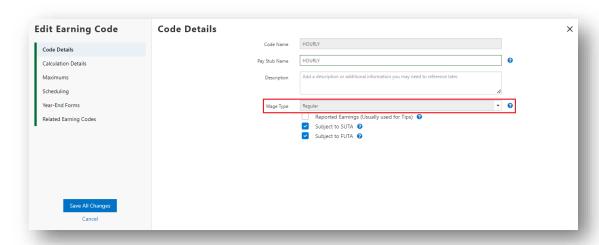
Setting to turn Branch on or off: Greenshadesonline.com > Settings > Employee Service > Employee Perks > Digital Banking

Changed Feature – Code Transitions: Locking down the ability to change "Tax Types" and "Wage Types"

- Background: At any time, in the code settings for creation or edits of a code, as an admin you
 may choose the taxation rules for that code via the "Tax Type" and "Wage Type" options. These
 options will control the taxation methods for Deductions / Benefits or Earnings codes
 respectively. After initial creation and actual use of those codes, that setting could be edited at
 any time. Unfortunately, making that change after prior payrolls have been executed could
 cause a variety of unintended issues, such as:
 - For new payrolls, this changed tax or wage type could affect resulting withholdings or subject wages
 - For historical reporting, the changed types will create strange totals at the code level, especially when filing tax forms such as 941s
- What Changed? To protect clients from creating unintended historical taxation confusion, both the "Tax Type" and "Wage Type" options will be restricted from editing after that code has been utilized in a submitted payroll.
 - Key things to note:

- Codes, and therefore the use of them as they pertain to employees, will always maintain their history
- You may freely edit wage or tax types on a code until a payroll has been ran that utilized said code
- If you require different taxations or code setups, it is advised to create or remove codes to fit the requirements instead of editing current code taxation related settings. This is the best practice to avoid the aforementioned issues.

Earnings Code Wage Type (restricted from edit):



Navigation:

Code Setup Screens: Greenshadesonline.com > Settings > Payroll > Codes > Earnings / Deductions / Benefits Tabs > Add / Edit Code

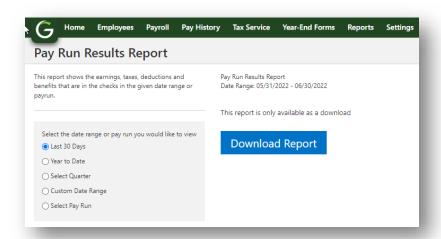
Changed Feature - Pay Run Results Report: Changed to a download only report

- Background: The Pay Run results contains all data at a detailed level for a single pay run or
 collection of pay runs over the chosen period. This report generated all this data into a navigable
 table in the product. You could review the information in the product or choose to download it
 and analyze separately. Unfortunately, the functionality of allowing this data to be displayed in
 the product was very slow and would occasionally fail to ever produce the results, especially for
 very large sets of data.
- What Changed? Due to performance concerns, we will be changing this report to be a download only version and it will no longer show the data in the product. This change facilitates the ability for all payroll clients to properly utilize the Pay Run Results report whenever required.

Old Pay Run Results Report:



New Pay Run Results Report:



Navigation:

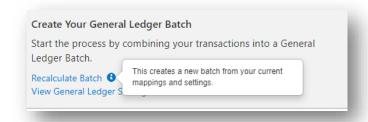
Code Setup Screens: Greenshadesonline.com > Settings > Payroll > Codes > Earnings / Deductions / Benefits Tabs > Add / Edit Code

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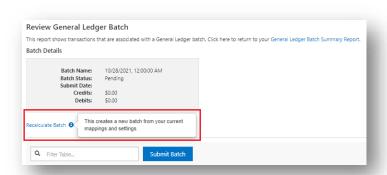
Enhanced Feature - General Ledger: Recalculate GL batch improvements

- **Summary:** The recalculate General Ledger functionality was not shown in enough areas of the UI. Moreover, it's functionality was not well enough articulated to users.
- Changed items in the User Interface:
 - Add the feature to the Batch Review Page
 - Add info text next to the feature's action button
 - A warning pop-up is shown to users after clicking the function to ensure they understand how this could impact transactions that were already imported or synced prior

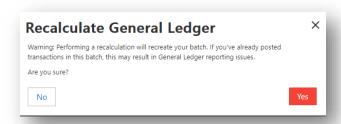
Post Pay Run Screen (updated Recalculate batch function):



Batch Review Screen (newly added Recalculate batch function):



Informational Warning before submitting a recalculate:



Navigation:

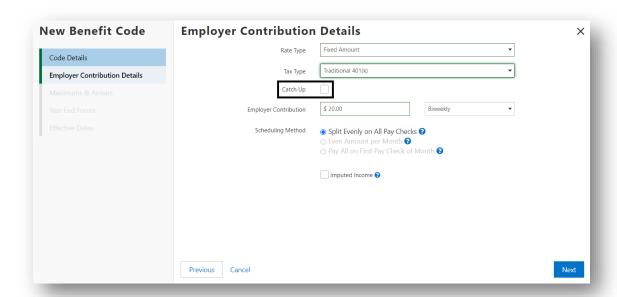
General Ledger Post Pay Run Screen: Greenshadesonline.com > View Pay Run > (scroll) "Submit Transactions to the General Ledger" section

General Ledger Batch Review Screen: Greenshadesonline.com > View Pay Run > (scroll) "Submit Transactions to the General Ledger" section > Review Batch

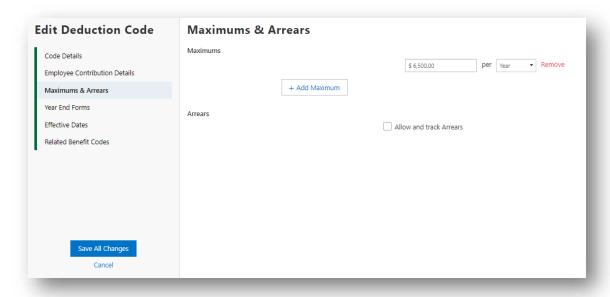
New Feature – Benefit / Deduction Code Setup: Catch-up Support

- **Previously:** Greenshades payroll did not formally support catch-up contributions with proper tax shielding via a standard in product code setup for benefits or deduction codes.
- **Today:** The product now fully supports the process to add and apply catch-up codes for all relevant Tax Types (see list below):
 - Traditional 401k
 - Roth 401k
 - HSA (single and family)
 - 403(b)
 - Roth 403(b)
 - Simple IRA

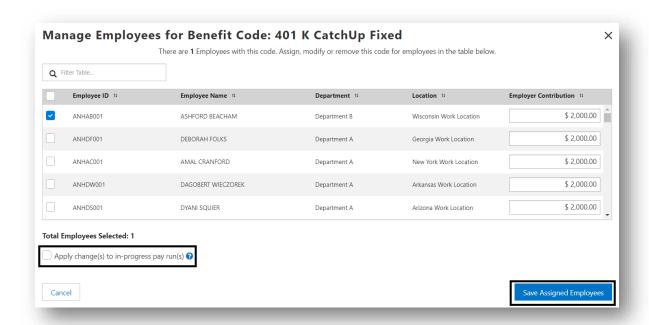
Catch-up code checkbox in code setup:



Setting up Catch-up Maximum:



Assigning Employees to the Catch-up codes:



Navigation:

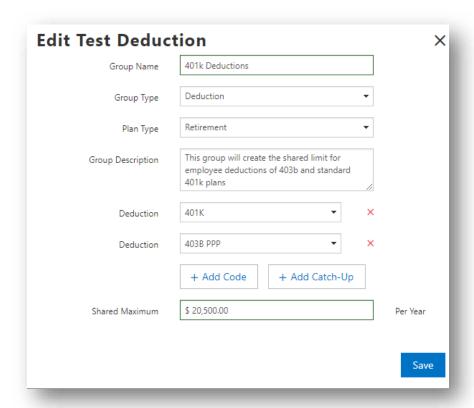
Build Catch-up Codes: Greenshadesonline.com > Settings > Payroll > Deduction / Benefit Codes > New / Edit Code

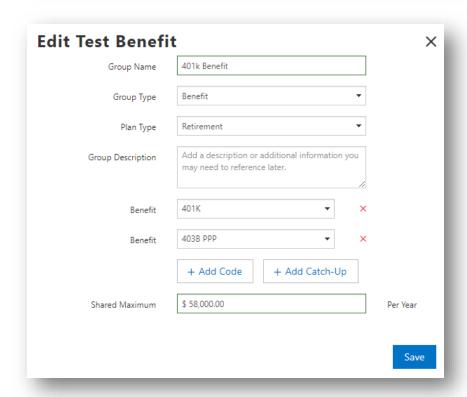
Enhanced Feature - Benefit / Deduction Code Setup: New Shared Code Group functionality

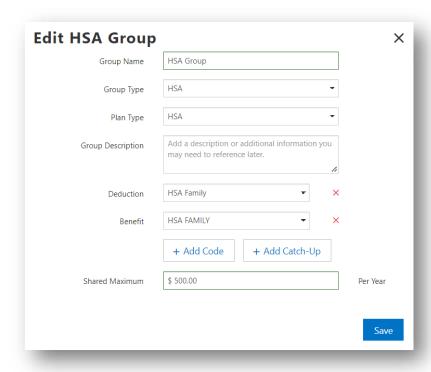
- **Previously:** Shared Code Groups were a rarely used and misunderstood feature that supported a small selection of use cases. The most important of these, was to combine maximum amount limits on a selection of different retirement codes to ensure employees did not exceed the IRS limits when contributing to multiple plan types.
- Today: With the addition of catch-up codes, the use cases for these groups, as well as their
 necessity to be utilized, grew greatly. The above use case is still valid, but more importantly
 these groups are REQUIRED for users to facilitate automatic transitioning of employees from
 their base retirement or HSA codes to their catch-up contribution codes after reaching base
 limits.
- The below images portray great examples of how you may want to utilize these setups for your employees
- <u>Terminology Reference:</u>
 - Group Name: This is just an identifier for the user to reference. Nothing downstream will be impacted by this name.
 - Group Type: Use this to select the types of codes that can be applied to this group. The
 list includes the option of Benefit, Deductions, custom, or HSA. The HSA option is used
 to allow limits to be equally shared between benefits and deduction types.

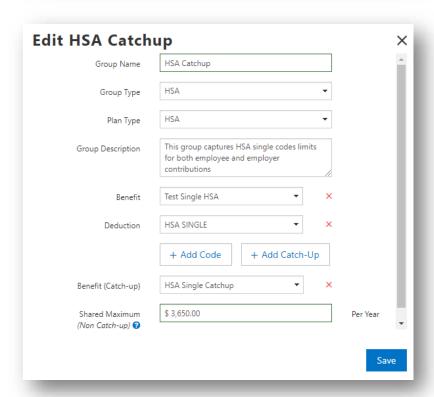
- Plan Type: This selection will choose the focus of the group, essentially as "Retirement", "HSA", or a custom type called "Other"
- Group Description: This description is a way for the user to recall the specific purpose of that group. As an example, "This group will create the shared limit for employee deductions of Roth and standard 401k plans"
- Code selections: Apply the relevant Deduction and Benefit codes to the group. Consider
 that these selectable codes will be filtered based on your above setup selections. Only
 codes related to the selected Group Type and Plan Type will be shown in the creation
 process.
- Catch-up Code selections: Catch-ups will appear separately in the Catch-ups menu of the Shared Code Group window only when they are applicable.
- Shared Maximums: This is where your combined maximum between the codes in the group will be defined. For something like retirement contributions, these are often straightforward as defined by the IRS that year. In the case of a Retirement deduction group setup, it would almost always simply be the employee contribution limit for that year (Ex. \$20,500 in 2022).
- Please consult with Greenshades support for additional details or questions on how to properly setup and manage Shared Code Groups

<u>Shared Code Groups (Retirement Example):</u>









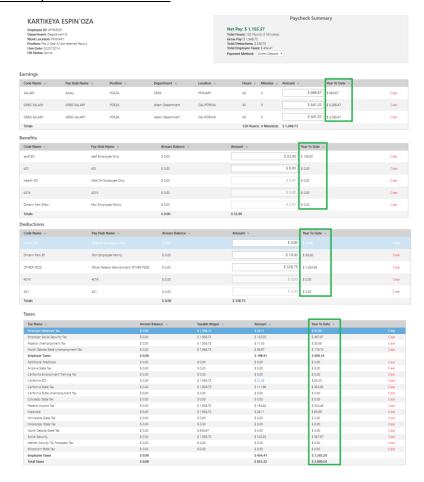
Navigation:

Build Shared Code Groups: Greenshadesonline.com > Settings > Payroll > Shared Code Groups

Enhanced Feature – Pay Run Wizard: Visual improvements to the Pay Stub review screen

- **Previously:** The "Benefit" and "Deduction" sections of the Pay Stub review were lacking YTD accrued amounts. Moreover, the way information was displayed in the "Taxes" section was hard to properly read the column totals and YTD amounts.
- **Today:** These issues have been addressed in two ways. First, YTD accrued amounts have been added to the "Benefit" and "Deduction" sections. Secondarily, the "Taxes" section UI has been reimagined to read more clearly to the user.

New Pay Stub Review Screen:



Navigation:

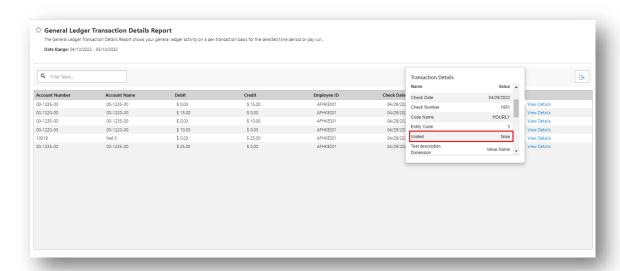
Build Shared Code Groups: Greenshadesonline.com > Payroll > Start / Continue Pay Run > Review and Submit Step > View pay stub

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Improved Feature - General Ledger: Track voided flag against GL transactions

- Problem: Users did not have a clear and simple way to understand which of their General
 Ledger transactions were inside of a voided pay run or individual paycheck. Accounting teams
 will likely want to remove or ignore these transactions since monies weren't moved in these
 scenarios.
- **Solution:** The <u>General Ledger Transaction Details Report</u> will now clearly identify, via an added column of data, whether or not each individual transaction has been voided

New flag in the report's "View Details" preview:



Navigation:

General Ledger Transaction Details Report: Greenshadesonline.com > Reports > General Ledger Transaction Details

Improved Feature - Positive Pay File Customization: Chase Bank, PNC, and Huntington

- **Background:** Positive Pay Files are used to provide various banks with information about distributed checks. They use this data to confirm that the later cashed checks are indeed valid and can be pulled from the respective accounts.
- **Problem:** Each bank has its own format. Greenshades will need to support each individual format of the respective bank for the client.
- **Solution:** Greenshades has expanded the support for a variety of customers via creating custom positive pay file formats for the following banks as of 05/10/2022:
 - Chase Bank

- PNC Bank
- Huntington Bank
- US Bank

Note: Utilization of these file types must be requested from support or implementation reps

Performance Improvement - Optimize calculation persistence in the Payroll Wizard

- What we heard: Changes or updates to information within the Pay Run wizard steps have been slow to save (i.e. location, departments, amounts, etc.).
- How we addressed it: Critical changes have been made to the way in which the product saves these inputs. As a result, users should expect to experience a "noticeable" decrease to the time it takes to save these changes in the UI and therefore the amount of time they must wait until they can make another edit. Expect at minimum a 20% decrease in wait times per change.

Navigation:

Pay Run Wizard: Greenshadesonline.com > Payroll > Continue / Run Payroll > Hours / Earnings / Deductions / Benefits / Arrears steps

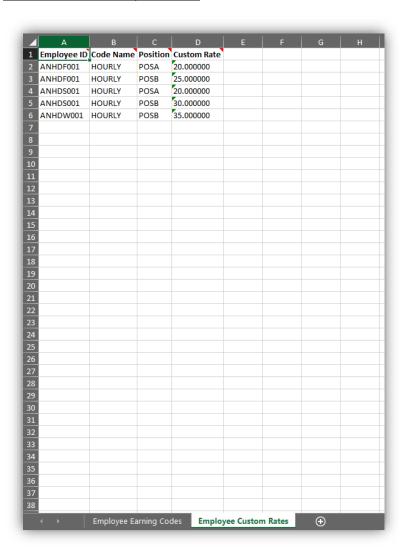
Recent Updates 3/30/2022

GREENSHADES ONLINE PAYROLL

Improved Feature - Import: Support custom rates for Bulk The Bulk Earnings code rate import has been expanded to handle Custom Rates

- A separate Sheet on the Code Export has been added for the user to specify Position based custom rates
- Important Note: Import documents in the old format will no longer be importable. Please ensure a new export is always downloaded before using the Bulk Manage feature.

New Custom Rates import sheet:



Navigation:

Bulk Manage Earnings Codes: Greenshadesonline.com > Settings > Payroll > Earnings Codes > Bulk Manage Codes

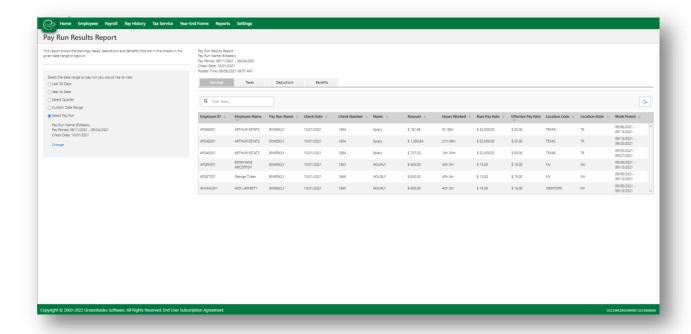
New Feature - Reporting: Add new "Pay Run Results" report

A new report has been surfaced that provides clients with a comprehensive data set, at an itemized level, of all the earnings, deductions, taxes, and benefits of each employee per pay run.

The report will feature the following fields:

- All Tabs
 - o Employee ID
 - o Employee Name
 - o Pay Run Name
 - o Check Date
 - Check Number
 - Name
 - Amount
- Earnings Tab Only
 - Hours Worked
 - o Base Pay Rate
 - Effective Pay Rate
 - Location Code
 - Location State
 - o Work Period
- Deductions Tab Only
 - Deduction Type
 - o Tax Info
- Taxes Tab Only
 - Subject wages
 - Gross Subject Wages
 - Gross Wages
 - o Rate
 - Employer Tax (Yes / No)
 - o State
- Benefits Tab Only
 - Benefit Type
 - Tax Info

Pay Run Results Report:



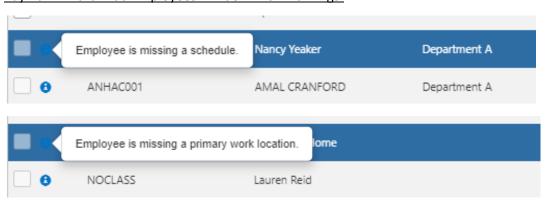
Navigation:

New Report: Greenshadesonline.com > Reports > Pay Run Results

Improved Feature - Pay Run Wizard: Non-scheduled EEs should not be added to pay runs

- **Previously** Employees that are not assigned to a pay schedule and / or do not have a primary work location could be selected and visually added to a pay run. However, these EEs would never actually save or be ran in the payroll
- **Now** The User Interface will not allow you to add employees without one or both of the following qualifiers to be added:
 - o No Pay Schedule is assigned to the employee
 - No Primary Work Location is assigned in the employee information section
- Warning Message (shown below) If an employee is missing the above data, the shown messages will be displayed.

Pay Run Wizard: Add Employees Window with Warnings:



Navigation:

Pay Run Wizard (Add Employees): Greenshadesonline.com > Payroll > Run Payroll > Employees Tab > Add Employee

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Improved Feature - Reporting: General Reporting enhancements

The full collection of Payroll reports has been reviewed and refined via the following list of changes:

- Add the Check Date field to all reports where most appropriate
- Rename reports to be clearer in their intent (Summary vs. Details levels)
- The links from the "Payroll Reports section" match the date from the reports in the "Reports tab"

List of Reporting changes:

		the state of the s
Report Name	New Report Name	Data Changes
All Statements Report	Pay Statements Details Report	N/A
Benefit and Deduction Report	Benefit and Deduction Details Report	N/A
Employee Arrears Report	Employee Arrears Summary Report	N/A
Garnishment Post Pay Run Report	Garnishment Details Report	Add Check Date Column
General Ledger Report	General Ledger Account Summary Report	Remove Post Batch button
General Ledger Breakdown Report	General Ledger Transaction Details Report	Add Check Date Column
Hours Breakdown Report	Employee Hours Summary Report	Add Check Date Column to Each Hours Popover
Liability Details Report	New Report	N/A
Liability Report	Liability Summary Report	Add Group column to report. Add to Reports Dashboard in place of Pay History version if Payroll module is enabled. Add to Reports Dashboard.
Pay Run Register Details Report	New	Check Date Column, All Columns from Pay Run Register, Filtering Options for Check Date, Last 30 Days, Year to Date, Select Quarter, Custom Date Range
Positive Pay File Report	Positive Pay File Details Report	Add All Filter Options
Wage Breakdown Report	Employee Wage Summary Report	N/A
FFCRA Liability Adjustment Report	FFCRA Liability Adjustment Summary Report	N/A
Form 941 Quarter End Report	Form 941 Quarter End Summary Report	N/A
Form W-2 Annual Report	Form W-2 Annual Summary Report	N/A
SUTA Report	Employee Quarterly SUTA Summary Report	N/A
Worker's Compensation Report	Worker's Compensation Details Report	N/A
Retirement Report	Retirement Details Report	Add Check Date Column
Employee Earnings Report	Employee Earnings Summary Report	N/A
Benefit & Deduction Report	Benefit and Deduction Details Report	Add Check Date Filter Option.
General Ledger Batch Summary Report	N/A	Add to Reports Dashboard.
Unlinked Transactions Report	N/A	Add to Reports Dashboard.
Pay Run Summary Report	N/A	N/A

Navigation:

Reporting: Greenshadesonline.com > Reports

Payroll Reporting: Greenshadesonline.com > Payroll > Other Payroll Actions > Reports

New Feature - Reporting: New Multiple Worksite (BLS) Report

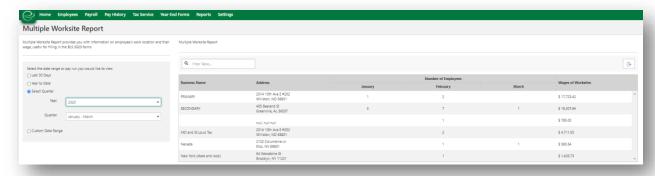
A new report to capture the required data elements for the Multiple Worksite Reports has been added to the reporting section. The report will feature the following:

- Business Name (Worksite name)
- Address (Worksite location)
 - This is the employees primary work location that is shown on their "Employee Card"
 - Note: For WFH workers will show the location that is assigned, not the company default location
- Number of Employees (worked on the 12th of each month)
 - The counts are determined per month, as specified in the worksheet.

- o If the worker did not work hours on the 12th exactly, they are not counted
- Wages of each Worksites (Quarterly)
 - This number is calculated as the subject wage for all checks in the selected date range (based on check dates)

New Multiple Worksite Report:





Navigation:

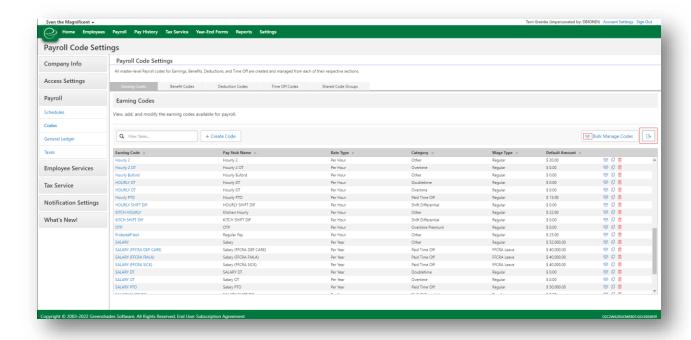
Reporting: Greenshadesonline.com > Reports > Multiple Worksite Report

Improved Feature - Code Settings: Earnings Code export added alongside bulk management

As of the first release in 2022, the Earnings code section received a new Bulk Manage Codes feature that allows users to make mass assignments of rates for employees.

A new option to export the code information has been added alongside of the bulk assignment functionality.

New Earnings Code Export option:



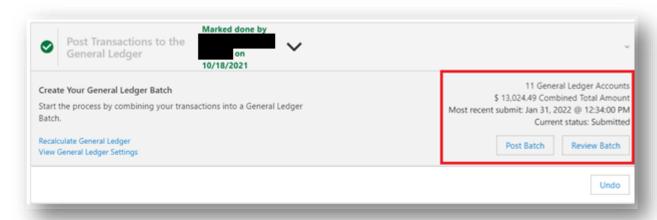
Navigation:

Earnings Codes: Greenshadesonline.com > Settings > Payroll > Codes > Earnings Codes

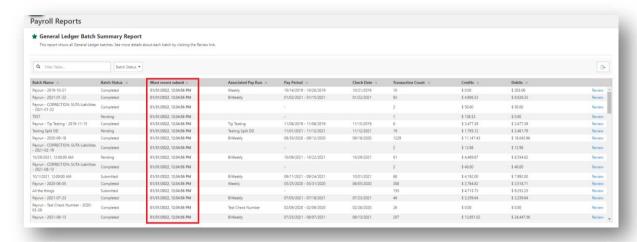
Improved Feature - General Ledger: Add GL Status / Timestamp

Multiple General Ledger screens have been updated to provide sync submission status information. See the below examples of the new "Current Status" field.

Post Pay Run Review Screen:



General Ledger Batch Summary Report Screen



Navigation:

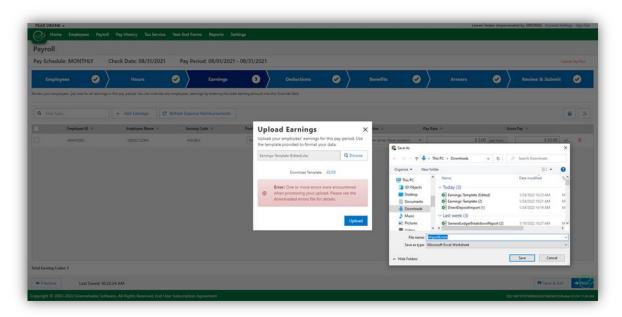
Post Pay Run Review: Greenshadesonline.com > Payroll > Last Payroll > View > Review Batch

General Ledger Batch Summary Report: Greenshadesonline.com > Payroll > Last Payroll > View > Review Batch > General Ledger Batch Summary Report

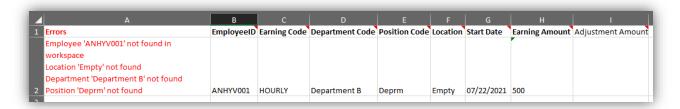
New Feature – Pay Run Wizard: Benefits Import Enhancement

- Importing Benefits has been improved to produce an exported report of errors whenever an import fails
 - Initially you will be returned text will explain that errors were found on the import. Then the error report will automatically download for review.
 - This error report will be the same as the base import, but with an added column to describe the data issues found on the file
- Important Note: This functionality was added for the hours, earnings, and Deductions steps previously. To recap, it is now live for Hours, Earnings, Deductions, and Benefits steps of the Pay Run Wizard.

Error on Earnings import with new download:



Error Report Example:



Navigation:

Benefits Import: Greenshadesonline.com > Payroll > Run Payroll > Benefits Step > Add Benefits > Upload > Import

Performance Improvements – Reduce UI load times and remove unused components

File sizes and dependencies for the user interface have been reduced, thus improving the load times and perceived responsiveness of the UI in a variety of payroll screens.

Navigation:

Payroll: Greenshadesonline.com > Payroll

Recent Updates 2/16/2022

Navigation:

Greenshadesonline.com > Setting > Payroll > General Ledger

Greenshadesonline.com > Payroll > Continue Pay Run > Calculator Icon

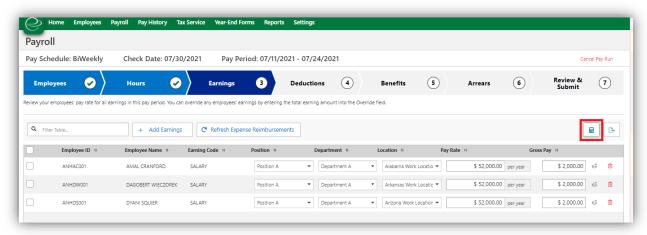
Improved Feature - Pay Run Wizard: Gross-up calculator fixed

The Gross-up calculator in the Pay Run wizard has been enabled. The newly live version of this feature will:

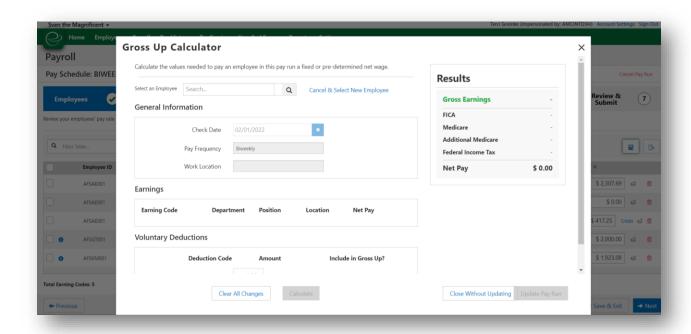
- Re-enable the base feature functionality
- Provide minor changes to how the calculator is taxing
- The calculator will now allow any location to be applied to its setup

We encourage users to experiment with this feature in your payroll via the following navigation (Icon shown below).

<u>Gross-up navigation:</u> Greenshadesonline.com > Payroll > Continue Pay Run > Calculator Icon



Gross-up calculator in action:

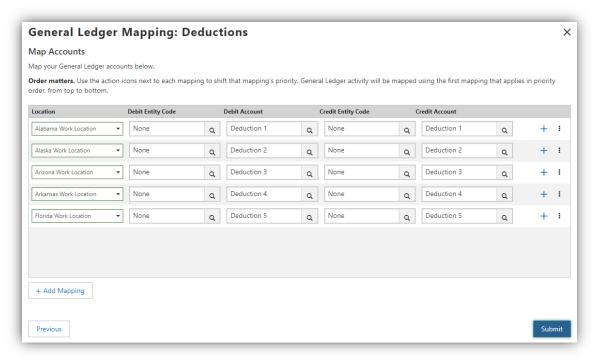


Improved Feature - General Ledger: Move Mapping default to top

General Ledger mapping previously would add new mappings to the bottom of the list instead of the top. With the new change, new mappings are added to the top.

- This is to better accommodate our users that start their mapping process with the most general cases covered first
- The more detailed mappings will be the latest considerations; therefore, they should be moved to the top of the mapping order when added

General Ledger Mapping wizard:



Recent Updates 1/26/2022

Navigation:

Greenshadesonline.com > Employees > Selected Employee > Pay Settings

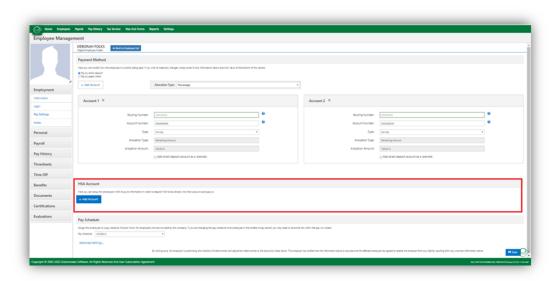
Greenshadesonline.com > Setting > Payroll > Codes

Greenshadesonline.com > Payroll > Continue Pay Run

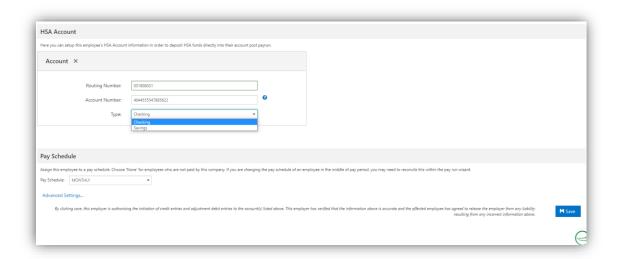
New Feature - Pay Settings: New HSA Direct Deposit setup

- Newly added functionality to deposit HSA allocated funds directly into specified accounts
 - Any benefits or deductions marked as HSA will be deposited into the specified account for the chosen employee
- This account setup is separated from the standard Direct Deposit setup as the allocation has no dependency on the standard Direct Deposit allocation splits
 - Only 1 HSA account can be set up and assigned per employee
 - The account type can be selected as a checking or savings

HSA Deposits Setup Page:



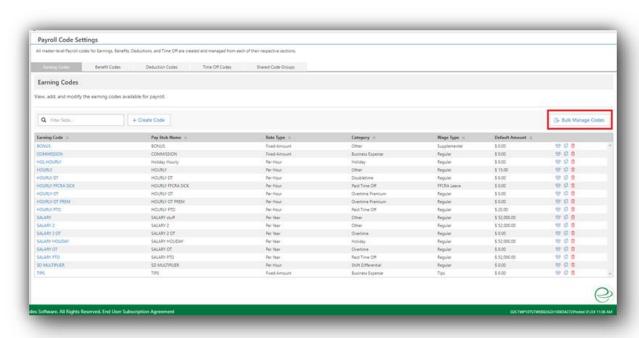
HSA Deposits Account Setup:



New Feature - Code Settings: Earnings codes import (Bulk Manage Fields)

 The Earnings codes import / export process has been enabled to allow for bulk operation of Employee earnings rates

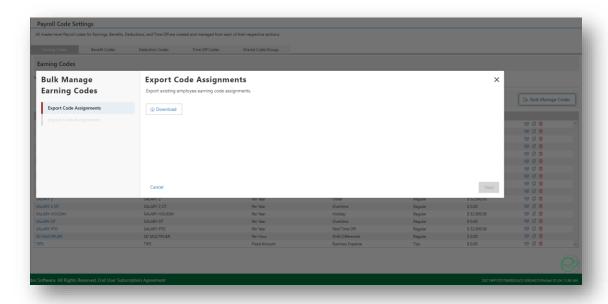
New "Bulk Manage Fields" feature:



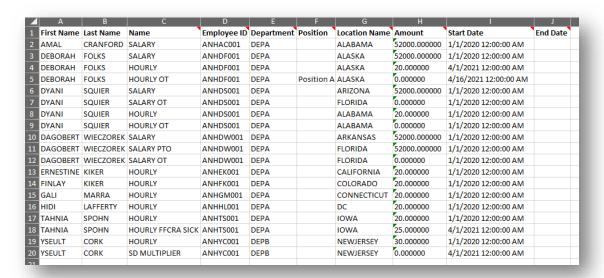
- Using the new "Bulk Manage Fields" wizard you may...
 - Export the full list of earnings data for all employees
 - Assign new rates and amounts at the individual employee level
 - Review an exported list of errors to determine the pieces of data that caused errors and why

 Note: The Export of current assignments is always required before the Import step to safeguard users from unintentionally overwriting with old data

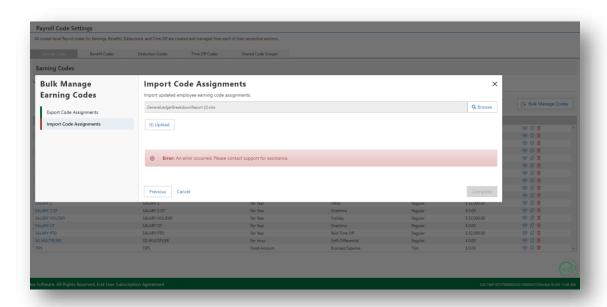
Export current assignments:



Review exported data and adjust:



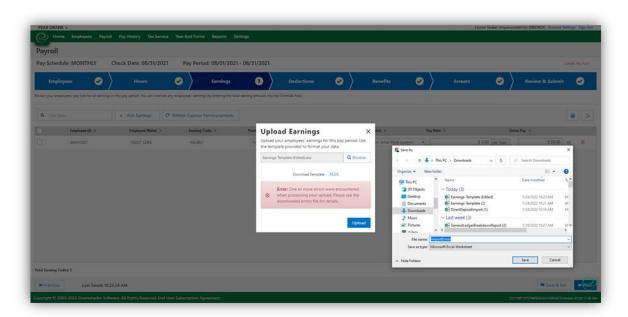
Impot new assignments (with error):



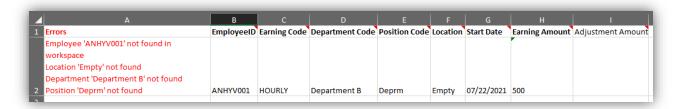
New Feature – Pay Run Wizard: Deductions and Earnings Import Enhancement

- Importing Earnings or Deductions has been improved to produce an exported report of errors whenever an import fails
 - Initially you will be returned text will explain that errors were found on the import. Then the error report will automatically download for review.
 - This error report will be the same as the base import, but with an added column to describe the data issues found on the file
- **Important Note:** This functionality was added for the hours import step last release. To recap, it is now live for Hours, Earnings, and Deductions steps of the Pay Run Wizard.

Error on Earnings import with new download:



Error Report Example:

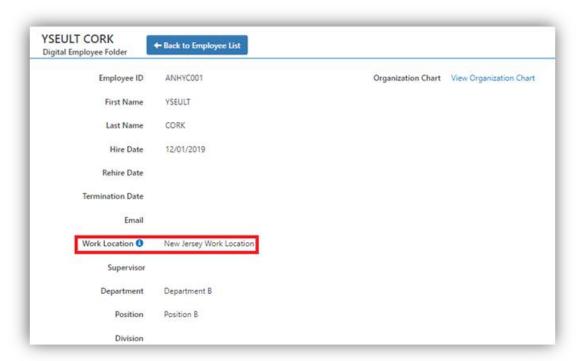


Improved Feature - Pay Run Wizard: Hours and Earnings import accepts Null Locations

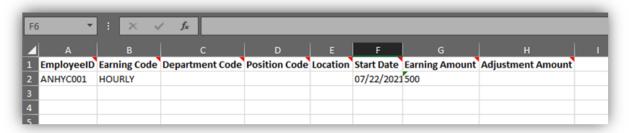
- The Pay Run Hours / Earnings imports will no longer error when no location is specified. Now the process of populating the Work location from the import will populate based on the below criteria (in priority order):
 - 1. If a value is specifically entered in the import field, the location will populate with that chosen value.
 - 2. If the field is left blank, then the location will populate with the Employee's specific location for the chosen earnings code
 - 3. If there is no employee specific earnings code location, then the location will populate with the "Work Location" for that Employee found in their Employee Information section
 - 4. If no Employee work location, then error and explain that the employee does not have a location setup

Example: Scenario 3 shown

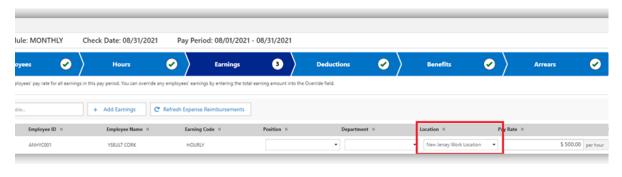
Employee "Work Location" in the employee information section:



<u>Earnings Import Example for the above employee with no location entered:</u>



Employee earnings code is properly populated with the Employee "Work Location"



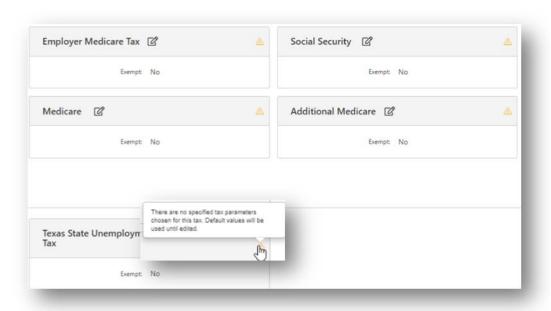
Recent Updates 12/22/2021

Improved Feature - Multi-State taxation:

- Payroll calculations for employees working across multiple jurisdictions were improved to ensure withholding accuracy for SIT, SUTA, SDI, and other taxes.
- SUTA withholdings will always be calculated against the Employee's set Work Location in their employee information
- Payrun Wizard Review step now contains "Earnings locations" and "Position" columns



 The Tax Parameters screen will also show warnings on said locations where no specific W-4 parameters are set for that employee



• Important Note: When no tax parameters are specified, defaults parameters will be utilized

Improved Feature – Blended OT:

- Calculation changed for OVERTIME codes to adhere to proper FLSA OT standards
- Overtime Premium and standard Overtime codes will now produce the same resulting total earnings.
- For Payroll Frequencies of Bi-weekly, Twice a Month, Monthly, etc. Overtime is calculated on a weekly basis and the result of each week is summed together in the payrun

How to Calculate Blended OT:

Step 1 - Calculate RROP as follows:

- 1. Multiply each earning code by its total hours
- 2. Add the resulting earnings totals together
- 3. Then divide by total hours worked
- **Step 2** Determine the total base earnings amount (without Overtime):
 - 1. Multiply each earning code by its total hours
 - 2. Add the resulting earnings totals together

Step 3 - Determine the Overtime earnings

- 1. The determined RROP is multiplied by 0.5
- 2. The result is multiplied by the total OT hours, which is determined as the total hours over 40 in that work week

Step 4 – Sum your Base Earnings with your Overtime earnings

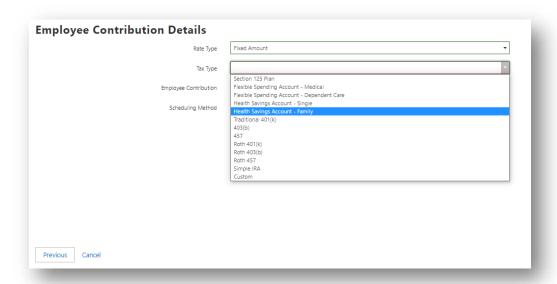
Example:

- Hours and Rates:
 - o 20 hours Code A at \$15/hr
 - o 20 hours Code B at \$25/hr
 - o 10 hours total OT (on Code B base rate \$25 in this case)
- [Step 1] RROP = (20 * \$15 + 30 * \$25) / 50 = \$21/hour
- **[Step 2]** Base Earnings = (20 * \$15) + (20 * \$25) + (10 * 25) = (\$300) + (\$500) + (\$250) = \$1050
- **[Step 3]** Overtime = (0.5 * \$21) * 10 = \$10.5 *10 = \$105
- **[Step 4]** \$1050 (Base Earnings) + \$105 (Overtime) = \$1155

Note: The above resulting pay will be the same no matter what codes are used as OT as long as it is the same total **OT** hours and total **Base Code** hours.

New Feature – HAS Family Support

- HSA family plans for deductions and benefits have been added
- Validation in the code setup interface to ensure an Employee can only be applied either a family or single HSA plan (not both)



New Feature - Payrun Wizard Hours Import Enhancement:

- The Hour import tool in the Payrun Wizard will produce an error report if issues are found on the imported file
- The report will explain the discrepancies or issues in each line of the import (example below)



Recent Updates 2/8/2021

Benefit and Deduction Modals

Benefit and Deduction codes can now be configured as separate, unrelated codes for most benefit and deduction code types. These codes are also now managed in separate workflows and is most useful in scenarios where an employee paid deduction does not have a corresponding employer paid benefit (ex: an employee paid uniform deduction). No changes were made to health insurance code workflows.

General Ledger Settings

Fixed a minor bug where different tabs on the General Ledger settings weren't always loading correctly when no filters were set. These tabs now load correctly.

Payroll Calculations

Fixed an issue where an entire pay run would fail to load if it included an employee whose start date is after the pay period end date. Now, these employees won't be automatically included if they were not employed during the pay period.

ACH File - Hash Totals

In some instances, ACH files were erroring after submission to the clients bank due to incorrect hash values. We fixed the underlying calculation for this and this should not recur.

Recent Updates 1/25/2021

Pay Run Loading Improvements

Fixed a sporadic issue where clicking too fast between different pay run steps, the wizard would redirect infinitely. Users could only refresh the page to fix the issue. Now, users should not hit this issue anymore.

Recent Updates 1/9/2021

Holiday Settings for Pay Schedules

Added a new option to pay schedules where a check date may fall on a weekend or holiday. The new option is to change the check date to the nearest business day in the same week (ex: A Saturday check will be paid on Friday, and a Sunday holiday is paid on Monday).

Tax Display Updates

Break out employer paid taxes and employee paid taxes more clearly in the 'View Paystubs' modal on the final step of the pay run wizard.

Bank Account Settings

Added help text to bank account settings for the Origin ID and Taxpayer ID fields.

Taxability for Negative Deductions

Fixed issue where negative deductions were being treated as a positive pre-tax amount. Now, these negative deductions do not reduce taxable wages.

UI Improvements

Fixed a minor bug where clicking on a schedule in the schedule list would first load the last schedule the user had looked at, and then would load the correct schedule next.

Recent Updates 12/23/2020

Homepage Warnings for Benefit Codes

Updated the homepage warnings for benefit codes to be more clear, reduce duplicate errors, and stop warning for configurations that are correct.

Payroll Pay Schedules and Timesheets Pay Groups

These two concepts share similar overlapping settings (specifically work week and pay schedule settings). Now, these two values must be mapped to each other to prevent conflicting configurations that lead to incorrect payroll calculations.

Hours Step Improvements

Fixed an issue with timeouts occurring on the hours step where the amount of hours an employee worked was taking 30+ seconds to load from Greenshades timesheets.

Premium Shift Pay

Premium shift pay is now fully supported in earnings codes. Earning code rates can now be set to be based on another earning code and include either a rate addition or rate multiplier to handle special circumstances. These codes can also be used on employee timesheets for shift differential tracking.

Pay Run UX Improvements

Filters that are set in one step of a pay run now persist throughout the rest of the steps within a pay run.

Recent Updates /12/9/2020

State W4

Updated behavior for employee tax parameters where these were uploaded from a previous system that did not account for state-specific requirements. Specifically, the state of Oklahoma does not recognize certain Filing Status options that the Federal W-4 allows. These state's filing status options now match the allowed values.

Code Frequency Options

Added robust settings for all fixed amount earning, benefit, and deduction codes and removed the corresponding global settings. Now, each fixed amount code can specify if the total rate should be applied over multiple checks or be included in a single check.

Group Term Life Taxability

Users now have the option of making their Group Term Life imputed income subject to Federal Income Tax and/or State Income Tax.

Holiday Earning Codes Updates

Added option to holiday earnings codes to not reduce a salary employee's hours worked.

Catchup 401k Deductions

Users now have the ability to set up a specific 401k catchup deduction that will only be applied once the standard 401k deduction limit has been met.

Review and Submit

Added subject wages to the review and submit step of the pay run wizard.

UI Improvements

Fixed an issue where bolding text causes the text to run past the standard column width.

Performance Improvements

The payroll product in general was loading inactive employees who are ineligible for pay runs and code or schedule assignments. Now, these employees will no longer be loaded in scenarios where they should not be to improve performance.

Recent Updates 11/25/2020

Overtime Calculations

Added warnings to a pay run when overtime hours are included in a pay run, but those overtime hours are in a work week that extends past the end of the pay period.

W-2 Compatibility

Added Box 12 and Box 14 code values to the screens for master code settings on earnings codes. These values were previously set during initial implementation of the payroll product only and were not visible to end users until now.

Special Pay Runs – Time Off

Special pay runs now include an option to include Time Off accruals

Pay Run Performance Improvements

The earnings step in a pay run was sending too much data back to the screen that wasn't actually used. We reduced the amount of data that is sent to this screen to reduce the load time.

Arizona State Taxes

Fixed an issue where the tax engine for Arizona state taxes needed a tax rate of 0.0 and not simply 0.

Recent Updates 11/11/2020

Schedule Settings

Performance improvements to the schedules list in payroll settings to improve loading times for large (5,000+ employee) companies. As part of this change, inactive employees can only be assigned to a pay schedule from the employee card.

Visual Improvements

Added highlighting to delete functionality on grids so its easier for the admin to understand which item is being deleted.

Data Testing Updates

Added additional data update options for clients who are implementing and updating employee information.

Warning Improvements

Improve warnings for inactive employees who are not in a pay schedule.

Improve error messages on homepage when a Pennsylvania work location is missing a Political Sub Division.

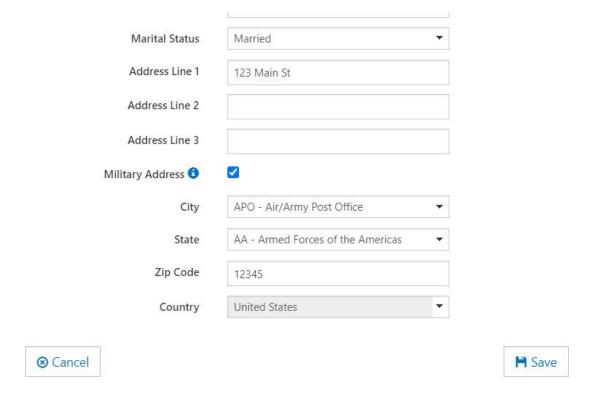
Recent Updates 10/28/2020

Bankruptcy Garnishments

Bankruptcy garnishments are now natively support within the payroll module and can be assigned to any employee as needed. These garnishments act like all other garnishments and automatically pull in to appropriate pay runs as configured.

Foreign Military Base Taxes

On the employee profile, an employee's location can be set to a military base. When that employee is paid via payroll, they are taxed correctly. This is most useful for employees who are working part-time for a US-based company while stationed abroad.



Earnings Import Improvements

When Uploading the earnings import, some errors result in a non-specific error of "Error: Failed to import for the following reasons: null". We've updated these to be more specific and useful, for example: "Error: Failed to import for the following reasons: Invalid Base Code Name value ('Salary')"

General UI Improvements

- Added better tooltips to earnings imports
- Update the minutes and hours on the final pay stub preview modal so that 40 hours, 61 minutes appears correctly as 41 hours, 1 minute
- Improved loading times for the pay schedule modal

Recent Updates 10/7/2020

Bank Account Number Validation

When entering a bank account number, leading 0s will work as expected and we've added better warnings when a bank account number appears incorrectly formatted.

Ambiguous Error Prevention

In some instances, conflicting changes or requests to the payroll databases were causing transient errors. We've made some changes handle these situations better to prevent internal and user impacting errors.

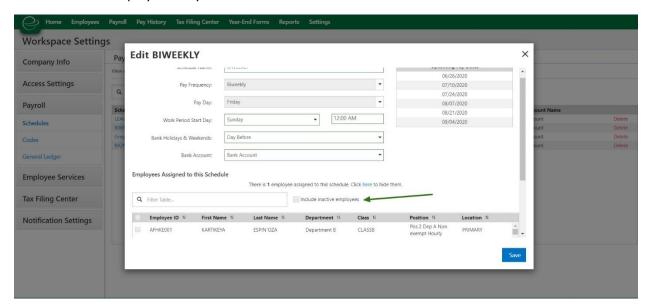
General UI Improvements

Hover over text no longer blocks input fields

Recent Updates 9/23/2020

Add Inactive Employee Filter to Assignment Grids

Schedule assignment grids now have an 'Include Inactive Employees' filter. This allows the admin to show/hide inactive employees from the selection list, making it easier to find specific employees or to select all active employees only.



Added Validation to Bank Account Inputs

Added better guidance and warning text to the bank account screen in case a user inputs an invalid check number.

Workers Comp Codes

Workers Compensation Codes are now supported on the employee's position, and this code is used throughout payroll as needed.

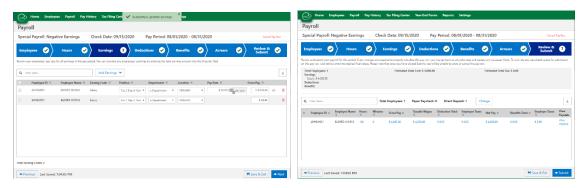
Recent Updates 8/31/2020

Work From Home Employees

An employee's work location can now be set to 'Work From Home'. Use this option if you wish to withhold taxes based on the employee's home location instead of this work location. This option is frequently used by employers that need to treat an employee's home location as their work location. This may be because organizations meet the economic nexus requirements and fulfill other regulations.

Negative Earnings During Pay Run

Admins can now enter or upload negative earnings for an employee during a pay run. The amount input boxes in the pay run accept negative values, and an employee can have both negative and positive amounts for the same earnings codes during a pay run. These values will show as separate lines on the employee's pay stub. If negative earnings result in a negative net pay, an error will display on the final step and the employees wages must be greater than or equal to \$0.



Gross Up Calculator Updates

The gross up calculator now automatically includes an employee's regular deductions in its calculations. These deductions can easily be removed from the calculation as well.

General Ledger Improvements

A subset of clients were experiencing significant performance issues with the General Ledger settings. We completely rewrote all these pages to improve loading speeds.

Handle New Timesheets "Activity" Features

The timesheets products now allow for custom "Activities" to be added to timesheets, so the payroll product also handles the results from those entries correctly.

Minor UI Improvements

Cleaned up some loading icons throughout payroll, fixed some minor display bugs for some totals, and fixed some help tips that were loading off screen.

Recent Updates 8/13/2020

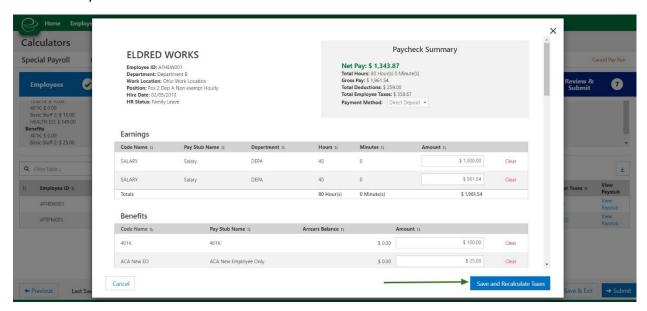
Employee Earnings Report

New report shows the total earnings for each employee between a given time period. This report includes columns for: Regular Pay, Non Taxable Earnings, Supplemental Pay, Overtime, Doubletime, Reported Earnings/Tips, Non-reported Tips, Pay Adjustments (Minimum Wage Adjustments), and Gross Earnings.

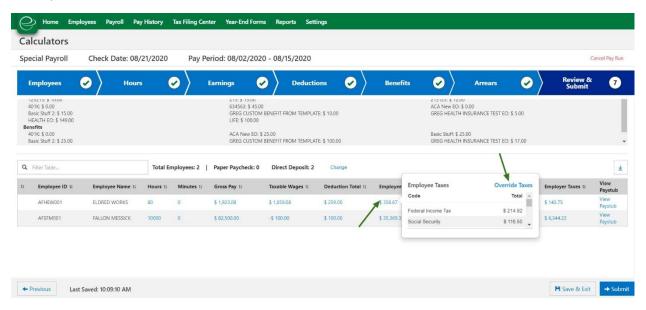
Employee Tax Calculations

Change the workflows for overriding employee values on the final step of a pay run to prevent unintentional mistakes.

The preview pay check modal no longer allows the user to override taxes directly. Instead, the admin can change the earnings, benefits, and deductions amounts for the pay run and the save button will automatically recalculate taxes.



In order to change tax amounts on a pay run, the admin will need to navigate to the tax amounts directly in order to override these.



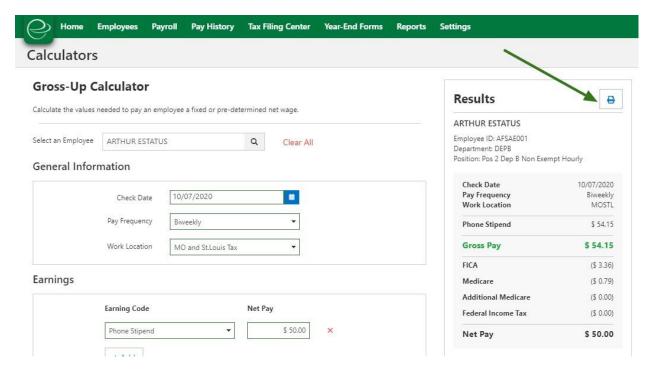
Minor UI Improvements

- Add explanation text to the employees step of a pay run.

Recent Updates 7/29/2020

Calculator Print Options

By default, both payroll calculators now have printer-friendly view to print the calculation results or save as a PDF.



Various Technical Updates

- Work locations now import faster from the core Greenshades Online database to payroll
- Payroll data is sent to other modules faster once a pay run is completed

Recent Updates - 7/20/2020

New Report Showing Changes to Employee Compensation

A new report has been added to the Payroll Reports section that shows all changes to employee code assignments and values. This can be used to see changes in employee compensation within payroll.

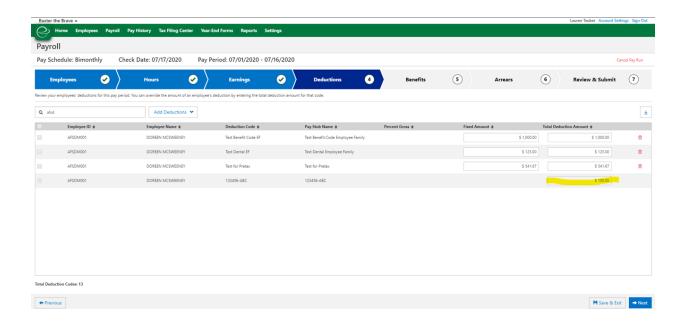
Improvements to taxability for codes with \$0 on the pay run

Some minor backend improvements to handle codes that have been included on a pay run this year, but not on this pay run. This has previously been causing a rare error.

Recent Updates – 7/13/2020

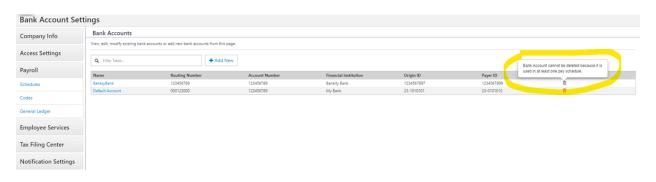
Showing garnishment on a pay run within the deductions step when an employee is manually added to the pay run.

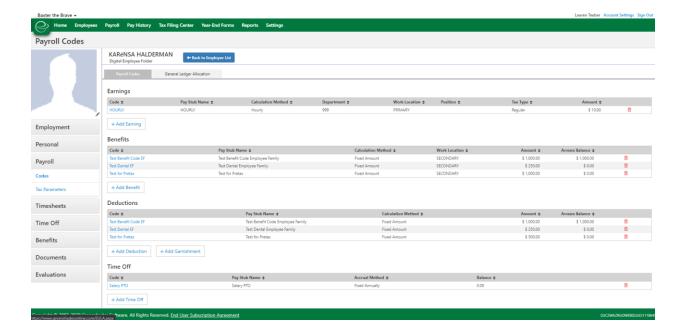
This addresses an issue where if an employee is added manually to a pay run, we were not seeing garnishment information in the deductions step. This item also makes the garnishment read-only during a pay run.



Prevent users from deleting bank accounts that are tied to active pay schedules.

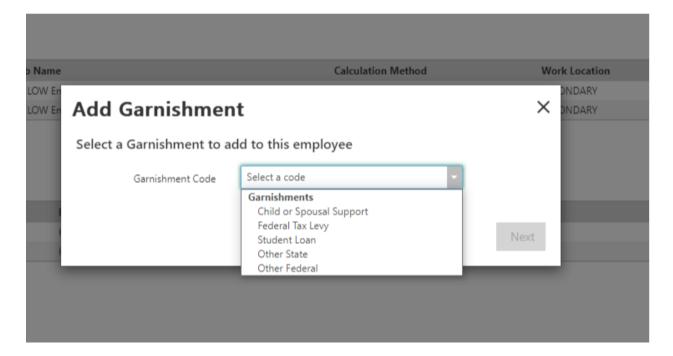
If a bank account is associated with an active pay schedule, that bank account cannot be deleted.





New Administrative Wage Garnishment types

We've added two new garnishment types: "Other Federal" and "Other State". These are for garnishments that do not fit our pre-existing garnishment types. These garnishments can be set to deduct a minimum amount from disposable earnings as well as a percentage of disposable earnings to withhold.



Other minor UI enhancements

Previous

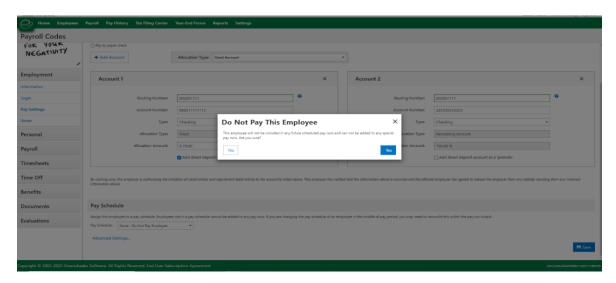
Create Earning Code X Calculation Details Fixed Amount Rate Type Contributes to Regular Rate of Pay 🔞 Other Earning Category Monthly \$ 50.00 Default Amount PRIMARY Default Location Department A Default Department Pos 1 Dep A Non exempt Salary Default Position

Next

Recent Updates - 6/23/2020

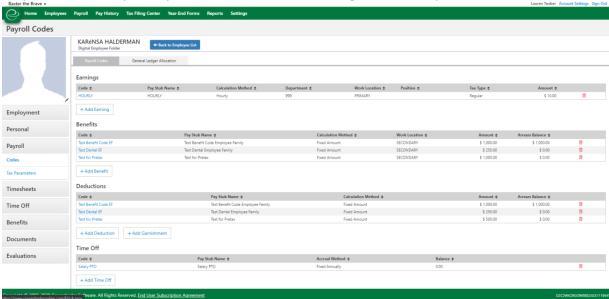
Ability to assign an employee to a schedule of "none".

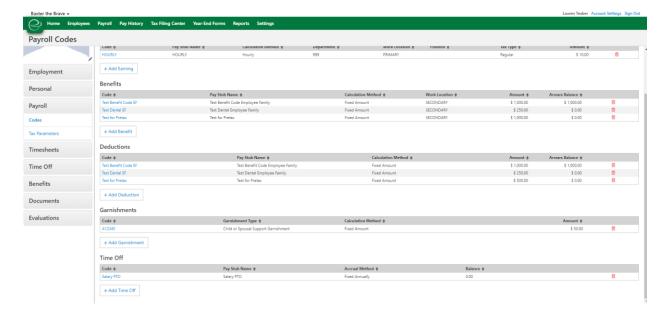
This functionality allows you to set an employee to a default schedule of "none". This can be used when you have an employee in our application that is not paid through payroll.



Setting up garnishments for employees

We have enhanced the process to setup a garnishment for an employee. If garnishments are present, they will be listed separately from deductions and include garnishment-specific fields.





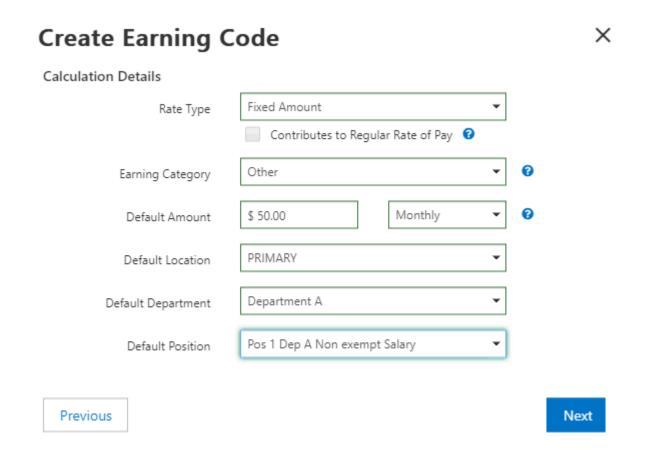
Update to the ordering of taxes when viewing an employee's paystub

When viewing a paystub we will display the taxes being paid during the pay period alphabetically followed by taxes that have not been paid alphabetically.



Fixed amount earning enhancements

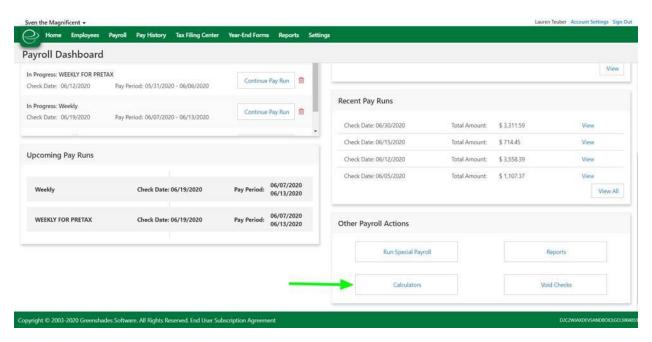
We've made the process of adding a fixed amount earning more flexible. When creating the earning code, we now provide the ability to specify the default amount and frequency in which it should be paid.

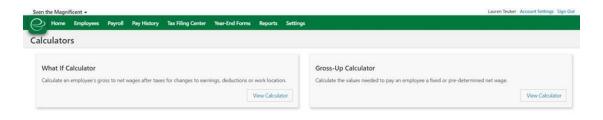


Recent Updates - 6/17/2020

Our payroll dashboard now has a section called "Calculators". This page is accessible from the payroll dashboard.

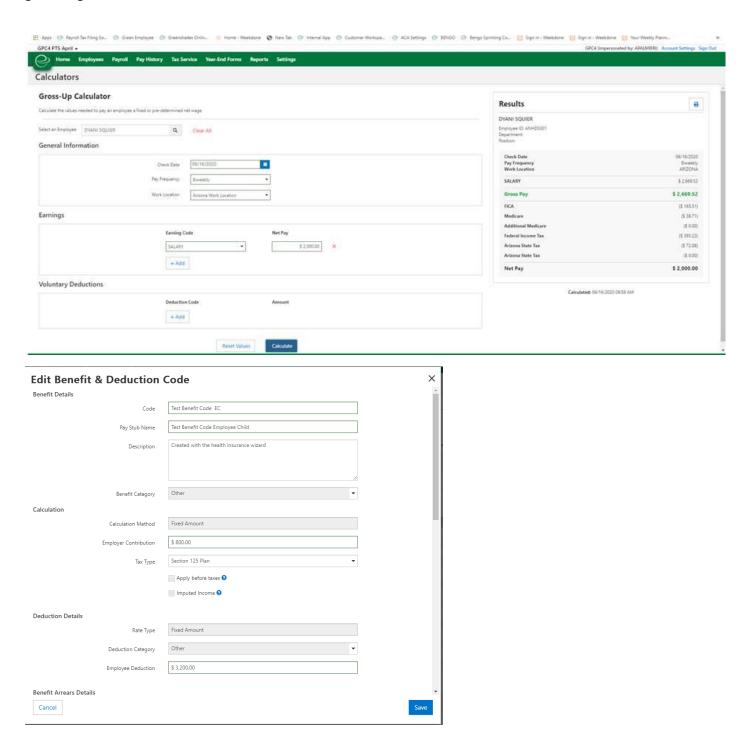
The calculators are available through a new button on the payroll dashboard that hosts our Gross Up Calculator and a "What-if" scenario-based calculator.





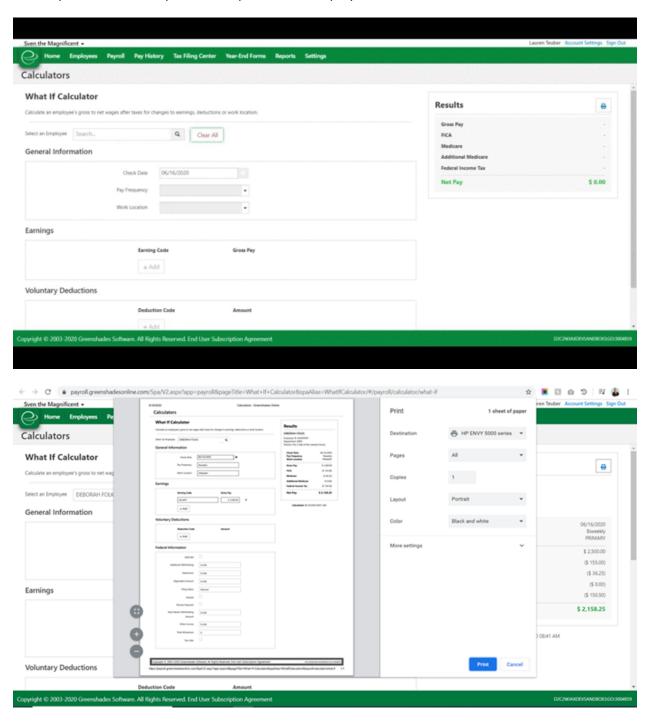
Ability to specify a net amount to pay an employee and calculating the gross wages needed to pay that amount.

This functionality allows you to enter a net amount and be able to calculate up what needs to be paid in gross wages.



Ability to run a "what if" scenario and see what an employee's paycheck would look like if certain changes are made.

This functionality allows you to enter an amount and be able to calculate what exactly needs to be paid. The output of this can be printed and provided to employees.

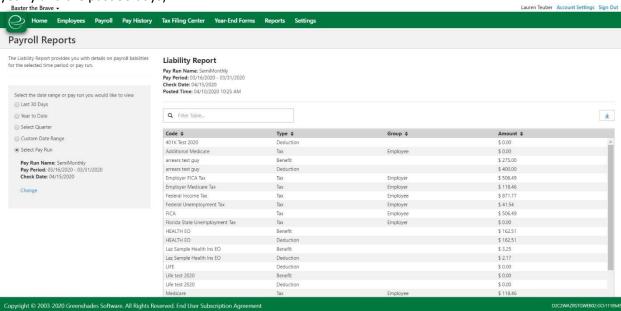


The Code Assignments report shows all payroll codes currently assigned to employees. This report can be filtered based on code type (benefit, deductions, etc.) and list the details associated with it (employee ID, code name, amount, rate, start/end date). This report can be accessed through the "Reports" section of the payroll dashboard.

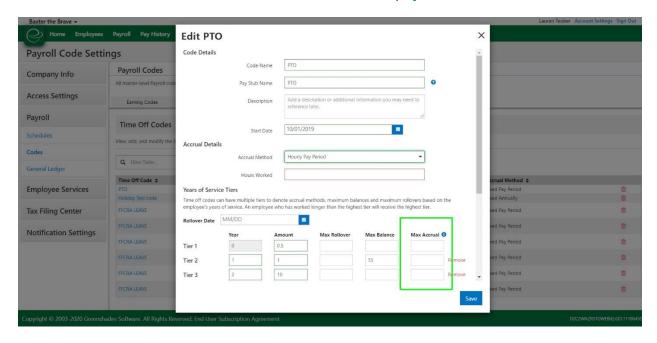
Recent Updates - 5/22/2020

Liability Report Date Range Changes:

You can now view your liability report by custom date ranges or preset date ranges (including quarterly, yearly and the past 30 days).

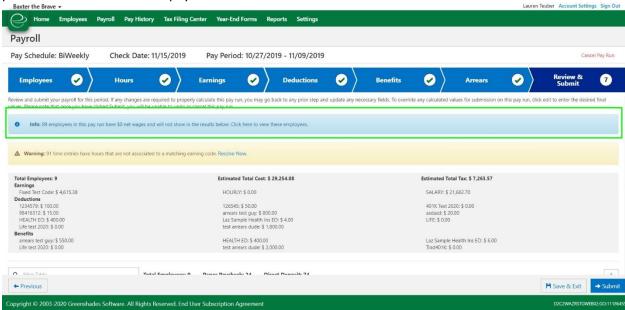


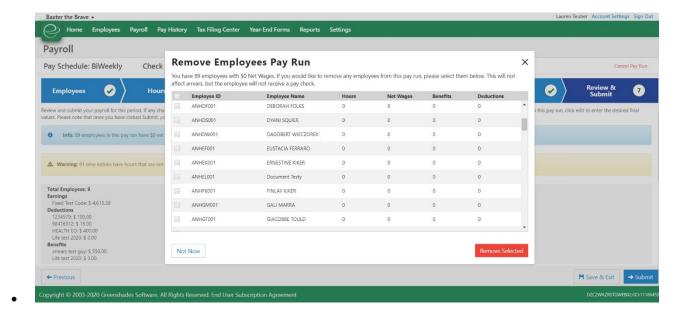
Ability for admins to set accrual maximums for time off codes that are accrued on an hourly, per pay run basis. This is particularly useful for clients in California where they may need to be able to set an accrual maximum on time off codes in payroll:



Remove \$0 checks from pay run:

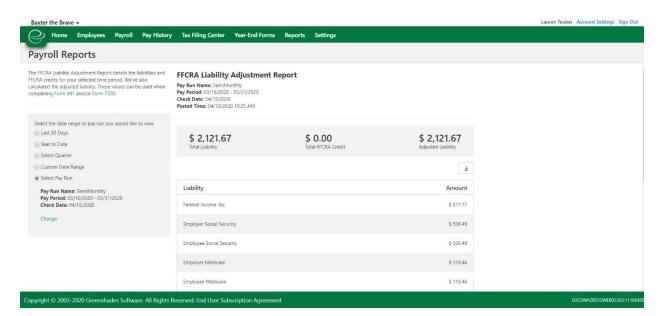
Admins will be alerted at the end of the pay run of employees that have no net wages. We now provide the option to remove those employees from the pay run by being able to select a list of employees presented at the end of the pay run.





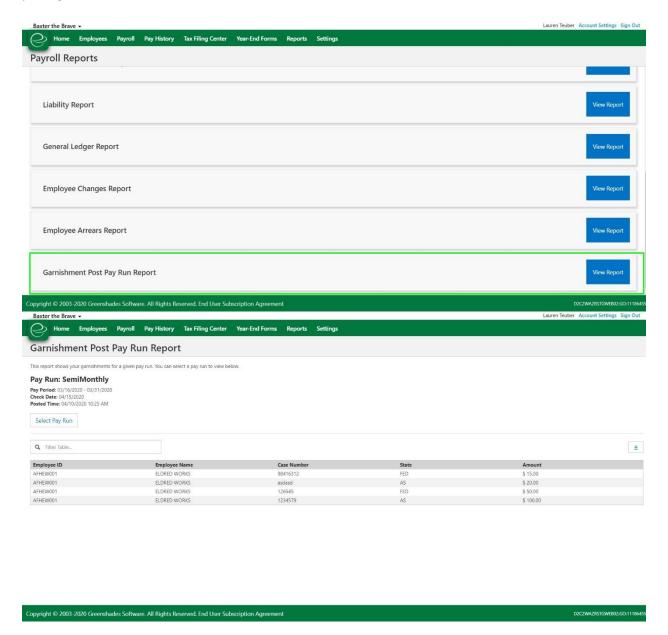
New FFCRA Report available:

In the payroll module, we now have a payroll report to assist clients with FFCRA. The FFCRA Liability Adjustment Report details the liabilities and FFCRA credits for a selected time period. We've also calculated the adjusted liability and these values can be used when completing Form 941 and/or Form 7200.



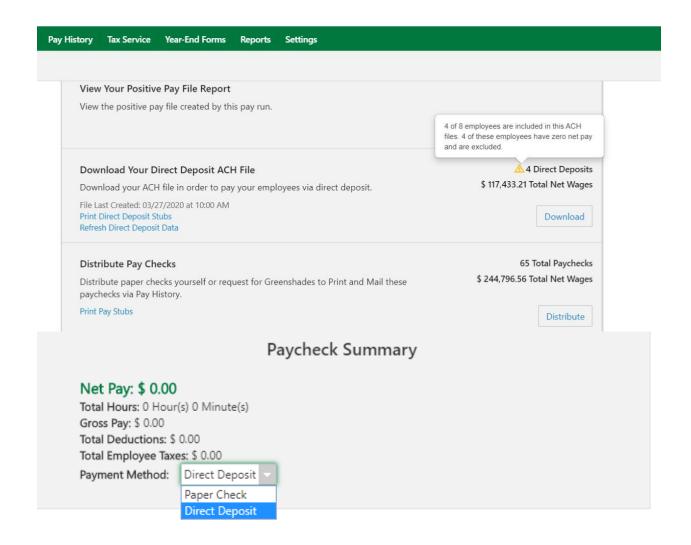
Addition of Garnishment reports top the existing payroll reports list:

Garnishments is now available in the reports section of payroll in addition to the payroll reports package.



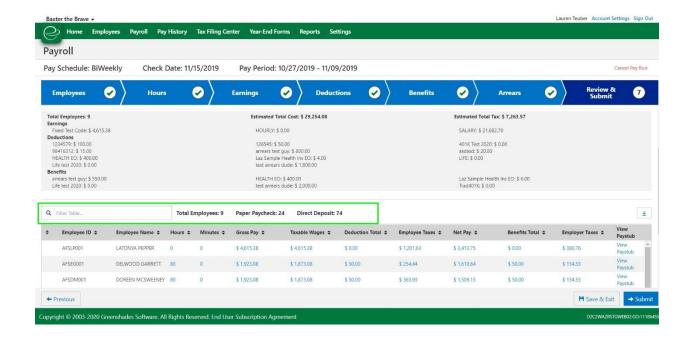
Clarifying the ACH file warnings on the post pay run screen:

We've added some additional information to the existing warning when the number of employees in an ACH file doesn't match the number of employees whose settings indicate they should be receiving a direct deposit as the result of a pay run. In the case where an employee was included in a pay run but has a \$0 net check, we're explaining that because they don't have anything to deposit and thus aren't included in the file.



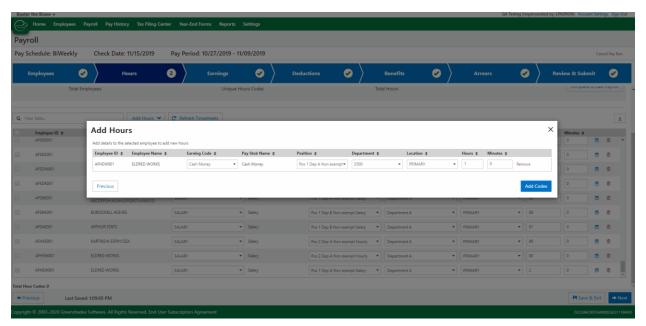
Add additional information on the "Review and Submit" step of the pay run:

On the final step of the pay run, we display how many paper checks will be generated and how many direct deposits will be included in the ACH file so the admin can catch and correct any errors prior to submitting the pay run. (Also note: the code summaries at the top are now in alphabetical order!)



Add real-time success/error messages through payroll:

The payroll module will now include toast messages when user actions are successful or fail, but we don't want to interrupt the user. You can read more about the philosophical differences between the two here, but here's what it looks like in payroll:



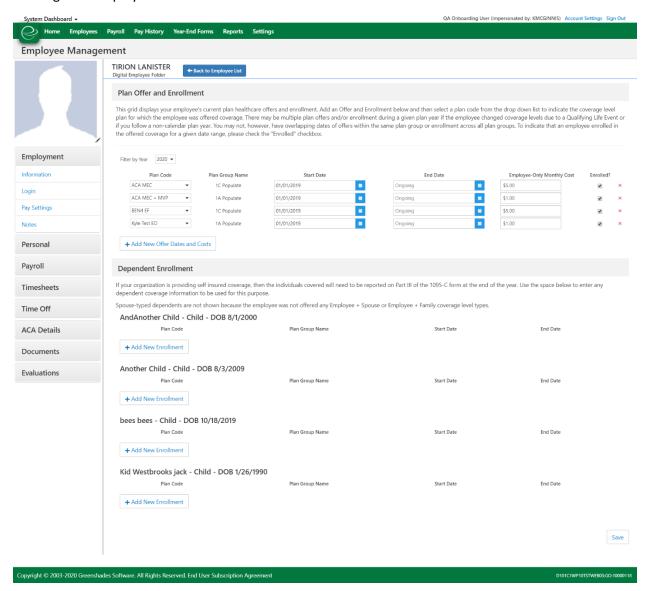
Recent Updates - 5/12/2020

Navigation:

Greenshadesonline.com > Employees > Select Employee > ACA Details > Offers and Enrollment

Enhanced Feature

Platform users with a basic Payroll package (does not contain Benefits) will now be able to manage self insured dependent coverage information that is needed for end of year reporting on the 1095-C form. Administrators are now able to enter dependent enrollment information for any self insured medical coverage the employee was enrolled into.



This data will also display on the ACA details page for the employee to track what will display on the 1095-C Part III.

Covered Individuals Details 1095-C Part III

The Covered Individuals details below are displayed for the selected plan year. This information will be populated within Part III of the employee's 1095-C from.

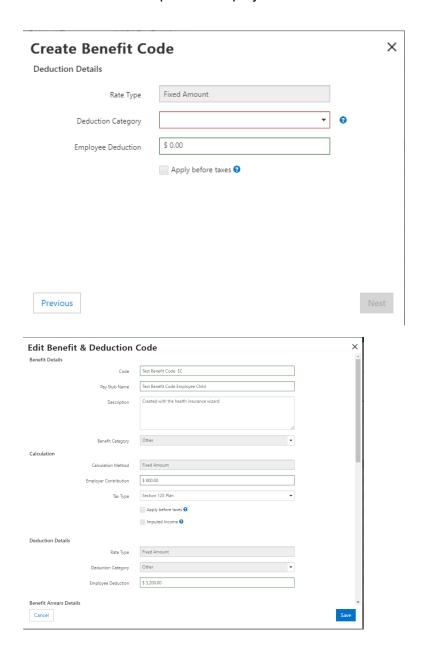
First Name	Last Name	Relationship Type	January	February	March	April	May	June	July	August	September	October	November	December
AndAnother	Child	Child												
Another	Child	Child												
bees	bees	Child												
Kid	Westbrooks jack	Child												
Riley	Test	Sibling												
Spouse	Westbrooks	Spouse												
TIRION	LANISTER	Self	~	✓	~	~								
TIRION	WESTBROOKS	Self	~	✓	~	~								

Recent Updates - 4/20/2020

Ability To Specify A Deduction So That The Deduction Is Made Before Taxes Are Withheld.

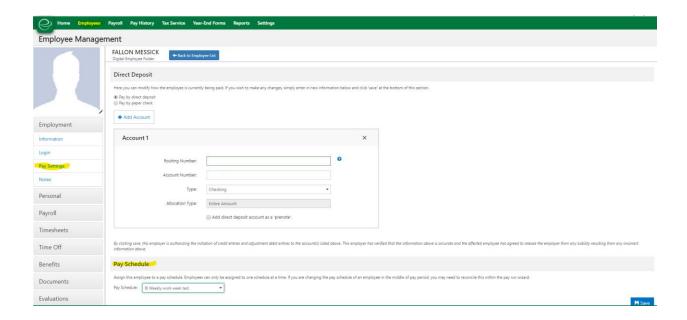
This functionality allows you to have a deduction come out before taxes are withheld.

Note: This will not impact an employee's tax calculation if enabled.



Add/Change Employee Schedule from Employee Card

You can now access the employee schedule directly from the employee card.



Check ordering

We've introduced the ability to specify in what order checks are numbered. You can now specify
whether to order them alphabetically by an employee's last name, first name or numerically by
their employee ID.

Note: In the case where first name and last name match, we will then sort by the employee ID.

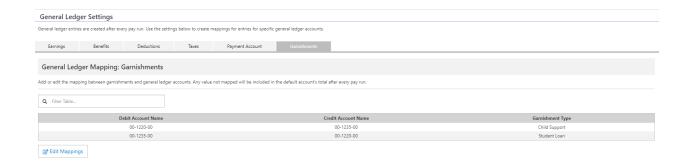
Change in the order of columns where General Ledger information is presented.

 We've changed how columns are displayed when viewing and/or changing General Ledger data. We now display Debits in one column followed by Credits. This change is more in line with existing GL setups today.



Ability to send Garnishments information separately to General Ledger.

 We've now made it easier to map Garnishments to GL transactions. Instead of displaying it lumped as one transaction, we now provide the ability to map garnishments down to the agency level.



Change employee's payment method before payroll is submitted.

 Before submitting a payroll, you can now switch an employee's payment method between direct deposit or a paper check. You can only switch between paper check to direct deposit if direct deposit is already setup for that employee.

